

RT275-2024

Speech Therapy  
& Assistive Devices



inclusive solutions

disability & education technology

Catalogue

# Contents

- Communication Devices & Assistive Accessories 1-8
- ICT Based Devices & Solutions 9-20
- Assistive Software
  - Communication 21-24
  - Switch & Computer Skills 25-29
  - Eye Gaze 30-31
  - Numeracy 32-37
  - Literacy 38-41
  - Science 42-43
  - Mixed Themes & Creative 44-51
- Books & Assessments 52
- Therapy Resources 53-58

RT275-2024

Speech Therapy  
& Assistive Devices

## Communication Devices & Assistive Accessories



inclusive solutions  
disability & education technology

# Communication Devices & Assistive Accessories

Product Code	Product Description	Price (inc. VAT)
RT275-02-014	<p><b>GoTalk Duo</b></p> <p>A compact communication device offering one or two message options with enhanced sound quality.</p> <ul style="list-style-type: none"> <li>- Enhanced sound quality for clear communication.</li> <li>- Supports one or two message configurations.</li> <li>- Easy-to-change overlays for quick customisation.</li> <li>- Includes keyguards for both message configurations.</li> <li>- 10 seconds of recording time per message.</li> <li>- Compact size: 13 cm x 7 cm x 2 cm.</li> <li>- Powered by two AAA batteries (included).</li> </ul> <p>Example uses:            Education: Aids learners with speech and communication differences to participate in classroom activities by conveying what they know through pre-recorded messages, which teachers can easily record.            Healthcare: Therapists can utilise the device to assist patients in communicating basic needs or responses during therapy sessions, to facilitate participation and to begin early communication skills.</p>	R982.00
RT275-02-023 & 024	<p><b>Shidu Personal Voice Amplifier with Microphone Headset</b></p> <p>A compact 10W portable voice amplifier with a rechargeable battery and wired microphone headset.</p> <ul style="list-style-type: none"> <li>- Clear sound for groups of 25-100 people.</li> <li>- 1800mAh battery for 8-12 hours amplification; charges in 3-5 hours.</li> <li>- Supports music playback via TF card and USB playback.</li> <li>- Adjustable, lightweight microphone headset included.</li> <li>- Compact design (162g) with a detachable clip and waistband for portability.</li> <li>- Dimensions: 8.5 cm x 4 cm x 10.5 cm.</li> <li>- Powered by 1 included lithium-ion battery.</li> </ul> <p>Example uses:            Education: Helps teachers amplify their voice in large classrooms or outdoor lessons, reducing strain and ensuring clarity.            Healthcare: Assists therapists in group settings to be heard especially when in shared spaces like gyms.</p>	R1,349.00
RT275-02-025	<p><b>Shidu Personal Voice Amplifier with Wireless Microphone Headset</b></p> <p>A compact 10W portable voice amplifier with a rechargeable battery and WIRELESS UHF microphone headset.</p> <ul style="list-style-type: none"> <li>- Clear sound for groups of 25-100 people.</li> <li>- 1800mAh rechargeable battery providing 8-12 hours amplification; charges in 3-5 hours.</li> <li>- Supports music playback via TF card or USB flash drive.</li> <li>- Includes an adjustable, lightweight WIRELESS UHF microphone headset for comfortable use.</li> <li>- Compact design (162 grams) with a detachable clip and waistband for portability.</li> <li>- Dimensions: 10 cm x 10 cm x 4 cm.</li> <li>- Powered by 1 included lithium-ion battery.</li> </ul> <p>Example uses:            Education: Ideal for teachers ensuring their voice reaches all learners clearly without straining, especially in larger classrooms or during outdoor activities.            Healthcare: Assists therapists in group settings to be heard especially when in shared spaces like gyms.</p>	R2,039.00







A lightweight, communication aid designed for individuals with speech and communication differences, available in 8-inch (see Section 4: RT274-04-016) and 10-inch models.

- Features a tactile handle, adjustable stand for versatile positioning.
- Equipped with large blue power and volume buttons for easy control.
- Drop tested to 1 metre; IP22 rated for dust and water resistance.
- Offers a 10-hour battery life for all-day communication.
- Compatible with touch input, keyguards, and up to two switches.
- Includes high-quality speakers for clear audio output.
- Package consists of iPad, Grid for iPad App & Talk Pad Case.
- Talk Pad Case available in pistachio green, coral pink or charcoal.

Example uses:

Education: Assists learners to share what they know, to engage in discussions and activities, creating an inclusive learning environment.

Healthcare: Support for early intervention in young patients and to facilitate participation in older or long-term care patients.



A compact 60-minute visual timer designed to make time easier to understand for task completion.

- Patented red disk diminishes as time elapses, providing a clear visual of remaining time.
- Silent operation with an optional audible alert when time is up.
- Protective cover flips open to serve as a stand for the timer.
- Includes a dry erase activity card for customisable time management.
- Comes with a soft cloth carrying bag for easy portability.
- Dimensions: 7.5 cm x 8 cm x 3 cm.
- Requires 1 AA battery (not included).

Example uses:

Education: An aid for learners who benefit from a visual and auditory support for managing time during lessons.

Healthcare: An effective tool to help patients with regulation and timing during therapy activities.



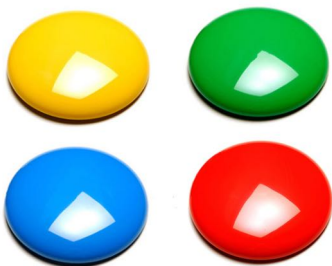
A low-profile, 125mm or 75mm diameter switch for persons with a physical challenge to access switch adapted toys, communication devices and environmental controls.

- Operates across the entire surface for consistent responsiveness.
- Angled design with a low profile for easy access.
- Low operating force with tactile feedback for user assurance.
- Available in four colours: red, yellow, blue or green.
- Secure switch top is not easily removed which reduces distractions.
- Compatible with industry-standard 3.5mm jack connections.
- Features standard fixing holes for easy mounting.

Example uses:

Education: Enables learners to comfortably access switch-enabled educational software and communication devices.

Healthcare: Assists patients with early engagement opportunities, access to devices for communication and environmental controls.



A low-profile, 125mm or 75mm diameter WIRELESS switch for use with the SimplyWorks® ecosystem for computer access and communication.

- Compatible with SimplyWorks® receivers for switch, mouse, or keyboard functions.
- Operates over a 10-metre range.
- Available in four colours: red, yellow, blue or green.
- Secure switch top is not easily removed which reduces distractions.
- Large 12.5 cm or smaller 7.5 cm operating area with low activation force for ease of use.
- Integrated LED display to select functions used for computer access.
- Features standard fixing holes for easy mounting.

Example uses:

Education: WIRELESS options offer a neat set-up at busy work stations for learners who use switches.

Healthcare: Therapists might find using a WIRELESS set up for patients in wards and in busy therapy rooms, easier to implement.

RT275-03-015

### Quha Sento with Adjustable Headband (requires Quha Zono)

R9,679.00



A puff switch with an adjustable head band for the Quha Zono gyroscopic mouse, enables hands-free computer access for people with significant physical impairments.

- Provides wireless computer control when paired with Quha Zono or Zono 2.
- Contactless design for hygienic use, suitable for multiple users.
- Instant response to puffs for precise cursor movements and clicks.
- Smooth matte finish enhances user comfort during prolonged use.
- Adjustable sensor arm length up to 21 cm for personalised positioning.
- Lightweight at 44 grams, including the headband (excluding Quha Zono).
- Constructed from FDA-approved Polyamide PA 2200 material.

Example uses:

Education: Empowers learners with reliable head control to independently access school work on computers, fostering an inclusive learning environment.

Healthcare: Enables patients with reliable head control to access and control their computers.

RT275-03-017 & 018

### Simple Switch Interface

R1,192.00



A straightforward USB interface that connects two switches to a computer, facilitating access to switch-enabled software for people with physical disabilities.

- Supports functions such as Space/Enter and Mouse Clicks.
- Retains mode settings even when powered down, ensuring consistent operation.
- Plug-and-play design requires no additional drivers.
- Equipped with two 3.5mm sockets to connect your preferred switches.
- Compact and lightweight for easy portability.
- Compatible with PC, Mac, Chromebook, and other devices supporting USB input.
- Powered via USB connection.

Example uses:

Education: This interface easily connects to a range of wired switches, making accessibility to switch-enabled content available to many learners.

Healthcare: For therapy departments, this interface with a range of wired switches to trial with patients empowers therapists to make the best recommendation.

RT275-03-028

### SimplyWorks Receive:2

R1,331.00



A compact USB WIRELESS receiver enabling seamless connection of multiple SimplyWorks devices to a computer without additional drivers.

- Supports up to six SimplyWorks transmitters simultaneously.
- Compatible with PC and Mac platforms via USB.
- No additional drivers required for installation.
- Caps Lock and Drag Lock indicator LEDs for user convenience.
- Wireless range exceeds 10 metres, ideal for classroom settings.
- Compact design for easy integration into various setups.
- Dimensions: 7 cm x 2 cm x 1 cm; Weight: 20 grams.

Example uses:

Education: Teachers can connect multiple input devices like trackballs, joysticks, and switches wirelessly to a single computer, facilitating collaborative learning activities and accommodating learners with diverse needs.

Healthcare: Therapists can set up customised, WIRELESS input solutions for patients requiring assistive technology, enhancing accessibility without the clutter of cables.

RT275-03-029

### Switch Adapted Toy - Spinning Kaleidoscope Ball

R550.00



A switch-adapted kaleidoscope lamp that creates a captivating display of multi-coloured, spinning lights in darkened environments.

- Compatible with any 3.5mm switch (not included).
- Ideal for sensory stimulation and visual tracking exercises.
- Easy to operate with simple switch activation.
- Suitable for use in sensory rooms or personal spaces.
- Requires adult supervision during use.
- Dimensions: 12 cm x 8 cm; Weight: 200 grams.
- Requires 3 x AA batteries (not included).

Example uses:

Education: Teachers can incorporate the kaleidoscope lamp into sensory rooms to provide visual stimulation, aiding in the development of visual processing skills for learners with special educational needs.

Healthcare: Therapists can use the lamp during sessions to engage patients in visual exercises and to learn switch control.

RT275-03-029

**Switch Adapted Toy - Sensory Glitter Waterball Lamp**

**R449.00**



A captivating sensory device featuring large hexagon-shaped glitter illuminated by colour-changing LED lights.

- Operates with any standard 3.5mm switch (not included).
- Provides calming sensory lighting to engage users.
- Black base with multicoloured LED lights.
- Height: 14cm.
- Requires 3 x AAA batteries (not included).

Example uses:

Education: Enhances sensory experiences in the classroom, aiding in focus and engagement during learning activities.

Healthcare: Serves as a therapeutic tool in sensory rooms, assisting patients in relaxation and sensory stimulation.

RT275-03-030

**Switch Adapted Toy - Frankie the Funky Flamingo**

**R1,810.00**



Switch-adapted Frankie the Funky Flamingo provides fun, interactive play with engaging dance moves and songs.

- Activates via a 3.5mm switch for accessible use (switch not included).
- Features three funky songs and robotic movements like twirling and flapping wings.
- Ideal for cause-and-effect learning and sensory play.
- Requires 3 AA batteries (not included) and is 33 cm tall.

Example uses:

Education: Encourages engagement and turn-taking in classroom activities.

Healthcare: Supports sensory stimulation and motor coordination in therapy sessions.

RT275-03-030

**Switch Adapted Toy - Vibrating Plush Ball Pillow - Blue or Grey**

**R1,081.00**



Switch-adapted circular cushion providing soft vibrations for sensory stimulation.

- Activates via a 3.5mm switch for accessible use (switch not included).
- Soft velour cover, surface washable, available in blue or grey.
- Ideal for sensory needs with a gentle, calming vibration.
- Size: 40 x 40 x 20 cm; Weight: 800 g.
- Requires 2 AA batteries (not included).

Example uses:

Education: Supports children with sensory needs during focused learning activities.

Healthcare: Provides calming sensory input in therapy or relaxation settings.

RT275-03-038

**Inclusive Triangular Mounting Plate - Large**

**R1,144.00**



Inclusive Triangular Mounting Plate: heavy-duty, triangular plate designed to securely mount various assistive technology devices, including switches, communicators, joysticks, and rollerballs.

- Dimensions: 14.5 cm on each side.
- Compatible with devices such as the BIGmack, Big Red Switch, Big Step-by-Step, and Smooth Talker with Levels.
- Includes Allen key and screws for mounting.
- Designed for use with mounting arms such as Gooseneck and MagicArm.

Example uses:

Education: Facilitates the secure attachment of large assistive devices to mounting arms, for comfortable access for learners with physical disabilities to engage and participate in classroom activities.

Healthcare: Provides a stable platform for large assistive devices to be mounted to suitable arms for easy access for patients with limited mobility.

RT275-03-040

**Inclusive Triangular Mounting Plate - Small**

**R1,144.00**



Inclusive Triangular Mounting Plate: heavy-duty, triangular plate designed to securely mount various assistive technology devices, including switches, communicators, joysticks, and rollerballs.

- Dimensions: 8.5 cm on each side.
- Compatible with Optima Joystick/Trackball, nAbler & nAbler Pro Joystick/Trackball, SimplyWorks/Smoothie 125mm Switches and other devices.
- Includes Allen key and screws for mounting.
- Designed for use with mounting arms such as Gooseneck and MagicArm.

Example uses:

Education: Facilitates the secure attachment of small assistive devices to mounting arms, for comfortable access for learners with physical disabilities to engage and participate in classroom activities.

Healthcare: Provides a stable platform for small assistive devices to be mounted to suitable arms for easy access for patients with limited mobility.

RT275-03-042/48/56

**REHAdapt MagicArm (with SuperClamp) + Triangular Mounting Plate - Large**

**R4,990.00**



The Rehadapt MagicArm with SuperClamp is a flexible mounting solution offering precise adjustments for assistive technology devices. The Inclusive Triangular Mounting Plates provide secure attachment points for various device mounts, enhancing stability and functionality.

- MagicArm: Fully adjustable with multiple locking positions.
- SuperClamp: Compatible with a wide range of surfaces.
- Supports devices up to 3 kg.
- Dimensions: 50 cm length; Weight: 700 grams.
- Triangular plate: Durable, designed for universal compatibility.
- Both improve accessibility and usability of mounted devices.

Example uses:

Education: Enables custom and secure positioning of assistive devices to desks or tables for learners with mobility challenges in busy classrooms.

Healthcare: Helps to securely mount assistive devices for use in therapy sessions.

RT275-03-043/44/51

**REHAdapt MagicArm (with SuperClamp)**

**R4,019.00**



A versatile articulated arm with a SuperClamp, designed to securely mount devices onto various surfaces, accommodating elements sized 13–50 mm.

- Articulated arm with ball joints for flexible positioning.
- Single locking knurled knob for quick and secure adjustments.
- SuperClamp compatible with angular or round elements sized 13–50 mm.
- Supports devices up to 3 kg, suitable for lightweight equipment.
- Compatible with various Rehadapt accessories and adapters.
- Constructed from durable materials for long-lasting use.
- Dimensions: 50 cm length; Weight: 700 grams.

Example uses:

Education: Teachers can utilise the MagicArm to mount tablets or communication devices on desks or wheelchairs, providing learners with physical disabilities easy access to educational tools during lessons.

Healthcare: Therapists can employ the MagicArm to position assistive devices, such as switches or communication aids, at optimal angles for patients during therapy sessions, enhancing accessibility and comfort.

RT275-03-045

**REHAdapt EcoLock Floorstand + VESA Mounting Plate (100x100 or 75x75 mm)**

**R14,899.00**



The Rehadapt EcoLock is a stable floor stand featuring a locking mechanism for secure positioning of assistive devices. The VESA adapter (available in 100x100 or 75x75 mm) facilitates mounting of devices with a VESA pattern onto Rehadapt's Universal Device Socket (UDS).

- EcoLock: Adjustable height and compact foldable design.
- VESA: Compatible with VESA-compliant devices; fastening parts included.
- EcoLock size: 88 cm x 40 cm base; weight: 6 kg.

Example uses:

Education: Securely holds communication devices for learners who use wheelchairs.

Healthcare: Ensures stable mounting of devices for patients in beds and for wheelchair users.



RT275-03-046

**REHAdapt TeleLock Floorstand + VESA Mounting Plate (100x100 or 75x75 mm)**

**R18,499.00**



The Rehadapt TeleLock is a telescopic rolling floor stand designed to position devices over beds, recliners, or wheelchairs. Its gas spring height adjustment and overhanging arm allow flexible use. The VESA adapter (100x100 or 75x75 mm) ensures compatibility with VESA-compliant devices for stable mounting via the Universal Device Socket (UDS).

- FS TeleLock: Height adjustable, supports up to 10 kg.
- VESA: Compatible with VESA patterns; easy attachment.
- FS TeleLock size: 88 cm x 50 cm base; weight: 7 kg.

Example uses:

Education: Securely holds communication devices for learners who use wheelchairs.  
Healthcare: Ensures stable mounting of devices for patients in beds and for wheelchair users.

RT275-03-047

**REHAdapt Table Clamp OneHand HD**

**R12,394.00**



A robust table clamp mount designed to support devices weighing between 6–11 kg, allowing effortless repositioning with 90° vertical and 360° horizontal movement.

- Supports devices weighing 6–11 kg.
- Allows 90° vertical and 360° horizontal movement.
- One-hand adjustment for easy repositioning.
- SuperClamp base compatible with surfaces up to 5 cm thick.
- Constructed from durable aluminium alloy.
- Quick-release system for swift device attachment and removal.
- Dimensions: 50 cm length; Weight: 1.5 kg.

Example uses:

Education: Teachers can securely mount a heavy communication device or tablet, enabling learners with physical disabilities to access technology during classroom activities.  
Healthcare: Helps to securely mount assistive devices for use in therapy sessions.

RT275-03-050

**REHAdapt Table Stand XL**

**R9,524.00**



A robust tabletop mounting system with an X-shaped frame and automatic surface levelling, providing stable support for assistive devices on various surfaces.

- Adjustable device height from 0.5 cm to 50 cm.
- Universal Device Socket (UDS) included for quick device attachment.
- Constructed from durable aluminium alloy.
- Slip-proof rubber feet ensures stability.
- Folds flat for easy transportation and storage.
- Supports devices up to 9 kg.
- Dimensions: 50 cm x 42 cm x 54 cm; Weight: 880 grams.

Example uses:

Education: Teachers can securely position communication devices or tablets on desks, for easy access and participation for learners with physical disabilities.  
Healthcare: Therapists can easily mount assistive devices at optimal heights and angles during therapy sessions.

RT275-03-052

**REHAdapt MagicArm (with SuperClamp) + Triangular Mounting Plate - Small**

**R4,990.00**



The Rehadapt MagicArm with SuperClamp is a flexible mounting solution offering precise adjustments for assistive technology devices. The Inclusive Triangular Mounting Plate provides secure attachment points for various devices.

- MagicArm: Fully adjustable with multiple locking positions.
- SuperClamp: Compatible with a wide range of surfaces.
- Supports devices up to 3 kg.
- Dimensions: 50 cm length; Weight: 700 grams.
- Triangular plate: Durable, designed for universal compatibility.
- Both improve accessibility and usability of mounted devices.

Example uses:

Education: Enables custom and secure positioning of assistive devices to desks or tables for learners with mobility challenges in busy classrooms.  
Healthcare: Helps to securely mount assistive devices for use in therapy sessions.

RT275-03-055

**Magichold Height Adjustable Laptop/Tablet Floorstand**

**R3,824.00**



A versatile 3-in-1 stand offering 360-degree rotation and height adjustment, compatible with laptops and tablets for use on beds, floors, or desks.

- Supports devices from 7 to 17 inches, including iPad Pro 12.9", MacBook Pro/Air, and Microsoft Surface Pro/Book.
- Adjustable height ranging from 31 cm to 102 cm.
- 360-degree rotation and 90-degree tilt for optimal viewing angles.
- Sturdy aluminium alloy construction for durability.
- Foldable design for easy storage and portability.
- Slip-resistant base ensures stability on various surfaces.
- Dimensions: 36 cm x 10 cm x 4 cm; Weight: 4.1 kg.

Example uses:

Education: Teachers can utilise the stand to hold tablets or laptops at adjustable heights and angles for learners who use these devices.

Healthcare: Therapists can position devices ergonomically for patients during therapeutic exercises, enhancing accessibility and comfort.

RT275-03-057/8/9/60

**REHAdapt MagicArm (with SuperClamp) + Universal Tablet Holder 7-13"**

**R7,489.00**



The Rehadapt MagicArm with SuperClamp is a flexible, adjustable mounting system for securely positioning devices. The Universal Tablet Mount 7"-13" is designed to hold tablets of various sizes on wheelchairs or other mounts, offering a secure and adaptable solution for assistive technology.

- MagicArm: Precise positioning with multiple locking options.
- Universal Tablet Mount: Holds tablets with or without protective cases.
- Compatible with multiple tablet devices.
- Max. tablet size is 350 x 250 x 36mm.

Example uses:

Education: Aids in positioning tablets for easy accessibility for learners with mobility challenges.

Healthcare: Helps to mount tablets securely on tables for easy access for patients with physical challenges.

RT275-03-061

**Gooseneck Flexible Mounting Arm w/SuperClamp + Triangular Mounting Plate - Large**

**R4,077.00**



The Inclusive Gooseneck Switch Mounting offers flexible positioning for switches on various surfaces using an adjustable gooseneck arm. The Triangular Mounting Plate ensures secure attachment of assistive devices to the Gooseneck arm.

- Gooseneck: Customisable arm with stable clamping.
- Triangular Plate: Durable design for universal compatibility.
- Both enhance adaptability for diverse user needs.
- Includes SuperClamp.
- Extends to 51 cm.

Example uses:

Education: Learners with physical disabilities can access switches or devices easily when mounted to this flexible yet sturdy arm.

Healthcare: Supports accessible switch placement for patients with limited physical abilities.

**\*\*SWITCH SHOWN IS NOT INCLUDED\*\***

RT275-03-062

**SuperClamp**

**R1,067.00**



A versatile clamp designed for securely mounting equipment to various surfaces.

- Supports loads up to 15 kg.
- Clamps onto round and square surfaces ranging from 1.3 cm to 5.5 cm.
- Equipped with a 16 mm hexagonal socket and 1/4" and M5 threads for diverse attachments.
- Constructed from durable aluminium.
- Weighs 430 grams.

Example uses:

Education: Ideal for mounting devices in classrooms, allowing teachers to set up equipment securely on desks or poles.

Healthcare: Useful for attaching devices securely to hospital beds or examination tables, providing patients with easy access.

RT275-03-063 & 064

**Universal Battery Charger (for AA, AAA, C, D & 9v batteries)**

**R572.00**

A versatile charger compatible with AA, AAA, C, D, and 9V NiMH rechargeable batteries.

- Charges 2 or 4 AA, AAA, C, D, or 1 or 2 9V batteries simultaneously.
- Fully charges 4 AA batteries in 3 to 5 hours.
- LED status indicator displays charging progress.
- Auto shut-off feature prevents overcharging.
- Detects defective or non-rechargeable batteries.
- Safety timer to prevent overcharge.
- Dimensions: 19 cm (L) x 10 cm (W) x 5 cm (H); weight: 500 grams.



Example uses:

Education: Ideal for charging batteries used in classroom devices such as calculators, wireless keyboards, and educational toys, ensuring they are always ready for use.

Healthcare: Essential for recharging batteries in medical equipment like digital thermometers and portable diagnostic tools, maintaining their reliability for patient care.

RT275-03-067 & 068

**Duracell Rechargeable AA or AAA Batteries - 4 Pack**

**R336.00**

High-capacity rechargeable AA or AAA batteries designed for long-lasting performance in high-drain devices.

- 2500mAh (AA) or 900mAh (AAA) capacity for extended usage.
- 100's of recharge cycles, reducing waste and saving money.
- Pre-charged and ready to use out of the package.
- Retains charge for up to 12 months when not in use.
- Compatible with our Universal Battery Charger (see RT275-03-063 & 064 above).
- Each battery weighs approximately 31 grams (AA) or 13 grams (AAA).



Example uses:

Education: Perfect for powering classroom tools such as wireless mice, calculators, and interactive learning devices, ensuring consistent performance throughout the school day.

Healthcare: Suitable for medical equipment like blood pressure monitors and portable pulse oximeters, providing reliable energy for critical patient monitoring devices.

RT275-03-069

**Rechargeable 9V Battery, 320mAh - Single**

**R135.00**

High-quality and eco-friendly 9V Ni-MH rechargeable battery for various devices.

- High-quality, long-lasting battery suitable for a variety of devices.
- Fast charging time for quick power replenishment.
- Durable design ensures extended battery life.
- Eco-friendly alternative to disposable batteries.
- Weight: 100 grams.
- Dimensions: 12 cm x 8 cm x 3 cm.
- Battery size: 9V



Example uses:

Education: Ideal for powering wireless microphones in classrooms, ensuring clear audio for teachers during lectures.

Healthcare: Suitable for medical devices like digital thermometers, providing reliable performance for patient care.

RT275-03-070

**Duracell Plus Power '9V' Battery - Single**

**R104.00**

A reliable 9V alkaline battery designed for long-lasting performance in various devices.

- Provides consistent 9V output for dependable operation.
- Ideal for various electronic devices.
- Guaranteed to last longer compared to previous Duracell Plus batteries.
- Unused batteries can stay powered for up to 5 years in ambient storage.
- Superior nylon top closure helps prevent leakage.
- Dimensions: 4.8 cm (H) x 2.6 cm (W) x 1.7 cm (D); weight: 46 grams.



Example uses:

Education: Ideal for powering wireless microphones and other classroom equipment, ensuring uninterrupted lessons and presentations.

Healthcare: Suitable for medical devices such as blood glucose meters and pulse oximeters, providing reliable power for accurate patient monitoring.



# RT275-2024

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## ICT Based Devices & Solutions



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# ICT Based Devices & Solutions

Product Code	Product Description	Price (inc. VAT)
RT275-04-001	<p><b>RIZZEN NovaTab R10 Smart Tablet</b></p> <p>The Rizen NovaTab R10 is a versatile 10.1-inch HD tablet running Android 13 Go, designed for both educational and healthcare applications.</p> <ul style="list-style-type: none"> <li>- Quad-Core 2.0 GHz processor for efficient multitasking.</li> <li>- 2GB RAM and 64GB internal storage, expandable up to 128GB.</li> <li>- 5MP rear and 2MP front cameras for photos and video calls.</li> <li>- 5000mAh lithium polymer battery for extended use.</li> <li>- Dimensions: 25 cm x 15 cm x 1 cm; weight not specified.</li> <li>- Battery: 5000mAh lithium polymer; no additional batteries required.</li> </ul> <p>Example uses:            Education: Ideal for learners, the NovaTab R10 supports e-learning platforms and educational apps, facilitating interactive learning and easy access to digital textbooks.            Healthcare: Healthcare professionals can utilise the tablet for patient record management, telemedicine consultations, and accessing medical resources on the go.</p>	R2,913.00
RT275-04-002	<p><b>Lenovo 300W 11.6" Convertible Laptop (4GB RAM, 64GB HD)</b></p> <p>A durable 2-in-1 educational laptop designed to enhance interactive learning experiences.</p> <ul style="list-style-type: none"> <li>- AMD 3015e dual-core processor for efficient multitasking.</li> <li>- 11.6" HD touchscreen display with Corning Gorilla Glass for durability.</li> <li>- 4GB RAM and 64GB storage, suitable for educational applications.</li> <li>- 360-degree hinge allows use in laptop, tablet, tent, or stand modes.</li> <li>- Water-resistant keyboard and reinforced design withstand classroom rigours.</li> <li>- Up to 10 hours of battery life for all-day learning.</li> <li>- Weighs approximately 1.9 kg; dimensions: 28 cm (W) x 20 cm (D) x 2 cm (H).</li> </ul> <p>Example uses:            Education: Ideal for learners to engage in interactive lessons, digital note-taking, and collaborative projects, adapting to various learning activities with its versatile modes.            Healthcare: Suitable for training sessions, allowing healthcare professionals to access educational materials, participate in virtual simulations, and manage patient information securely.</p>	R7,198.00
RT275-04-003	<p><b>CHUWI Hi10 Max Windows Tablet</b>  <b>(Model replacement for Chuwi Ubook X)</b></p> <p>A versatile large tablet offering high-resolution display and robust performance for productivity and entertainment.</p> <ul style="list-style-type: none"> <li>- 12.96-inch IPS display with 3K resolution (2880 × 1920)</li> <li>- Powered by 12th Gen. Intel N100 processor</li> <li>- 12GB RAM and 512GB SSD storage</li> <li>- Wi-Fi 6 and Bluetooth 5.2 connectivity</li> <li>- 8MP autofocus rear camera and 5MP front camera</li> <li>- Dimensions: 28.7 cm x 20.9 cm x 0.9 cm</li> <li>- Weight: 780 grams</li> </ul> <p>Example uses:            Education: Ideal for learners, facilitating note-taking, research, and online learning with its high-resolution display and stylus support.            Healthcare: Assists healthcare professionals in managing patient records, accessing medical resources, and conducting telemedicine consultations efficiently.</p>	R11,584.00

RT275-04-004

**Microsoft Surface Pro 9**

**R32,261.00**



A versatile device that combines tablet portability with high performance, ideal for professionals on the move.

- 13-inch PixelSense™ Flow touch display with 2880 x 1920 resolution
- Powered by Intel® Core™ i5-1235U processor
- 8GB RAM and 256GB SSD storage
- Intel® Iris® Xe graphics
- Up to 15.5 hours of battery life
- Dimensions: 28.7 cm x 20.9 cm x 0.9 cm
- Weight: 879 grams
- Keyboard not included

Example uses:

Education: Empowers learners and educators with a flexible device for note-taking, digital assignments, and interactive learning applications.

Healthcare: Assists healthcare professionals in managing electronic health records, telemedicine consultations, and accessing medical resources efficiently.

RT275-04-005

**Touch Pad**

**R74,352.00**



A lightweight and portable communication aid designed for Augmentative and Alternative Communication (AAC) users seeking efficient and on-the-go interaction.

- 10.5-inch touch display with 1920 x 1280 resolution and anti-glare screen protector
- Powered by Microsoft Surface Go 3 with 4GB RAM and 64GB storage
- Integrated high-quality Bluetooth speaker for clear, amplified sound
- 8.5-hour battery life for all-day communication
- Compatible with dual Rehadapt & Daessy mounting systems
- Dimensions: 26 cm x 21.5 cm x 6 cm
- Weight: 1 kg

Example uses:

Education: Assists learners with communication challenges in expressing themselves effectively in the classroom, enhancing participation and learning.

Healthcare: Enables patients with speech impairments to communicate their needs and feelings, facilitating better interactions with healthcare providers.

RT275-04-006

**Lenovo 300w 11.6" Convertible Laptop with Grid 3 + One SA Voice**

**R17,868.00**



The Lenovo 300w is a rugged, touchscreen convertible laptop designed for education, offering durability and flexibility. The Grid from Smartbox provides accessible communication software, while SA Voice/s offer localised AAC voices for assistive communication.

Example uses:

Education: Lenovo 300w supports interactive learning with a robust, portable design; Grid aids communication for learners with speech challenges.

Healthcare: Enables patients to use customised voices (SA Voices) via Grid on a durable device like Lenovo 300w for therapy and everyday interactions.

RT275-04-007 & 011

**Lenovo 300w 11.6" Convertible Laptop with Grid 3 + Two SA Voices**

**R18,543.00**



The Lenovo 300w is a rugged, touchscreen convertible laptop designed for education, offering durability and flexibility. The Grid from Smartbox provides accessible communication software, while SA Voice/s offer localised AAC voices for assistive communication.

Example uses:

Education: Lenovo 300w supports interactive learning with a robust, portable design; Grid aids communication for learners with speech challenges.

Healthcare: Enables patients to use customised voices (SA Voices) via Grid on a durable device like Lenovo 300w for therapy and everyday interactions.



RT275-04-008/05-048

**Lenovo 300w 11.6" Convertible Laptop with TD Snap & Boardmaker 7**

**R14,941.00**

The Lenovo 300w is a rugged, convertible touchscreen laptop ideal for education, offering durability and flexibility for interactive learning. Tobii Dynavox TD Snap provides intuitive AAC solutions for individuals with communication challenges, while Boardmaker 7 allows for creating personalised educational and therapeutic symbol-based materials.



**Example uses:**

Education: Lenovo 300w and Boardmaker 7 enhance interactive, accessible learning; TD Snap enables communication support for learners.

Healthcare: TD Snap and Boardmaker facilitate patient communication and therapy with tailored materials.

RT275-04-008/05-048

**Surface Go 3 Tablet with TD Snap & Boardmaker 7**

**R28,402.00**

The Microsoft Surface Go 3 is a lightweight, versatile touchscreen tablet that combines portability with powerful functionality for productivity and creativity. Tobii Dynavox TD Snap offers customisable communication tools for AAC users, and Boardmaker 7 supports creating interactive symbol-based materials for education and therapy.



**Example uses:**

Education: Surface Go 3 and Boardmaker 7 enhance digital learning and accessible material creation; TD Snap supports learner communication.

Healthcare: Enables AAC communication via TD Snap, with Boardmaker aiding in crafting therapy resources.

RT275-04-009

**Lenovo 300w 11.6" Convertible Laptop with Matrix Maker Plus**

**R9,827.00**

The Lenovo 300w is a rugged, convertible touchscreen laptop designed for education, offering durability and versatility for learners. Matrix Maker Plus is a powerful software tool for creating custom communication boards, learning materials, and visual aids using an extensive symbol library.



**Example uses:**

Education: Lenovo 300w and Matrix Maker Plus allow learners to engage in interactive, accessible learning activities and educators to create personalised resources.

Healthcare: Supports patients in therapy sessions with tailored communication and visual aids.

RT275-04-013 & 017

**Grid Pad 10s**

**R105,134.00**

A robust and portable communication aid designed for individuals requiring a dedicated device for effective on-the-go interaction.



- 10.1-inch touch display with 1920 x 1200 resolution and anti-glare screen protector
- Powered by Intel® Core™ i5 processor with 8GB RAM and 256GB SSD storage
- Integrated high-quality Bluetooth speaker for clear, amplified sound
- Up to 7 hours of battery life for continuous communication
- Compatible with dual Rehadapt & Daessy mounting systems
- Dimensions: 26 cm x 21.5 cm x 6 cm
- Weight: 1.45 kg

**Example uses:**

Education: Assists learners with communication challenges in expressing themselves effectively in the classroom, enhancing participation and learning.

Healthcare: Enables patients with speech impairments to communicate their needs and feelings, facilitating better interactions with healthcare providers.

RT275-04-015/51/53

**Tobii Dynavox PCEye 5 including Bracket and Surface Pro Tablet**

**R86,919.00**



The Microsoft Surface Pro 9 is a versatile 2-in-1 laptop with a lightweight design, offering high performance for professional and creative applications. The Tobii Dynavox PCEye is an eye-tracking device for hands-free computer control, and its compatible PCEye Bracket provides secure mounting for precise use.

**Example uses:**

Education: Surface Pro 9 and PCEye enhance accessible digital learning for learners with physical challenges.

Healthcare: PCEye with its bracket supports therapy by enabling independent computer use for patients.

RT275-04-016

**Talk Pad 8 from Smartbox**

**R33,919.00**



A lightweight, purpose-built communication aid designed for individuals with speech impairments, available in 8-inch and 10-inch (see Section 2: RT275-02-027) models.

- Features a tactile handle and adjustable stand for versatile positioning.
- Equipped with oversized blue power and volume buttons for easy control.
- Drop tested to 1 metre; IP22 rated for dust and water resistance.
- Offers a 10-hour battery life for all-day communication.
- Compatible with touch input, keyguards, and up to two switches.
- Includes high-quality speakers for clear audio output.
- Package consists of iPad, Grid for iPad App & Case.
- Case available in pistachio green, coral pink, and charcoal colours.

**Example uses:**

Education: Assists learners with speech impairments in participating actively in classroom discussions and activities, enhancing their learning experience.

Healthcare: Enables patients to communicate effectively with healthcare providers, facilitating better patient care and interaction.

RT275-04-018

**Grid Pad 13**

**R128,106.00**



A 13-inch communication aid for individuals with speech and mobility challenges, offering multiple access methods and enhanced performance.

- 13.3-inch full-HD daylight-readable display with anti-glare coating
- Intel® Core™ i5 11th Gen. processor, 16GB RAM, 256GB NVMe SSD
- Integrated high-quality speakers and second wide-angle screen
- Supports touch, switch, and optional eye gaze control
- Built-in GEWA Infrared Environment Control with EasyWave/Z-Wave option
- Dimensions: 34 cm x 23 cm x 4 cm
- Weight: 3 kg (without eye gaze); 3.6 kg (with eye gaze)

**Example uses:**

Education: Assists learners with conditions like Cerebral Palsy to communicate effectively and engage fully in lessons.

Healthcare: Enables patients with MND/ALS to express needs, improving interactions with caregivers and quality of care.

RT275-04-019

**Grid Pad 15 + Lumin-i Eye Gaze Module**

**R170,488.00**



The Grid Pad 15 is a communication device from Smartbox, offering a large display for users with complex communication needs. The Lumin-i Camera is an advanced eye-tracking solution designed for precision and accessibility, compatible with Grid software.

**Example uses:**

Education: Grid Pad 15 with the Lumin-i Camera enables learners with physical challenges to interact with educational content and communicate independently.

Healthcare: Supports patients in speech therapy and rehabilitation by providing robust AAC tools and accurate eye-tracking.

RT275-04-020

**Accuratus Monster 2 Keyboard - Coloured, Yellow or White Keys**

**R940.00**

The Accuratus Monster 2 is a versatile keyboard designed for children and individuals with visual impairments, featuring extra-large, high-visibility keys for enhanced accessibility.



- USB connectivity with a 2-port USB hub for additional devices.
- Large 1-inch (2.4 cm) square keys for easy typing.
- Available in mixed colour upper or lowercase layouts for educational purposes.
- High-contrast (white) or high-visibility (yellow) models tailored for users with visual impairments.
- Detachable wrist pad for comfortable typing.
- Spill-resistant design with drainage holes to protect against minor spills.
- Dimensions: 46 cm x 18 cm x 3 cm; Weight: 770 g.



Example uses:

Education: Ideal for young learners, the large, colour-coded keys assist in letter recognition and typing skills development.

Healthcare: Supports patients with visual impairments or motor skill challenges by providing an accessible typing solution for communication and therapy exercises.

RT275-04-021/26/29

**Metal Keyguard for Accuratus Monster 2 Keyboards**

**R546.00**

Strong, easy-to-clean metal keyguard designed for use with Accuratus Monster 2 keyboards.



- Provides support for users with tremors, strokes, or other physical disabilities.
- Allows resting hands or arms on the keyboard without accidental key presses.
- Enhances typing accuracy by guiding larger or unsteady movements.

Example uses:

Education: Supports learners with motor control challenges in accessing keyboards effectively.

Healthcare: Helps individuals in therapy sessions improve typing accuracy and comfort.

RT275-04-023

**Accuratus Monster 2 Wireless Keyboard - Coloured, Yellow or White Keys**

**R1,257.00**

The Accuratus Monster 2 wireless keyboard is designed for children and individuals with visual impairments, featuring large, high-visibility keys for enhanced accessibility.



- Wireless connectivity via Bluetooth 5.0 and RF (nano-sized RF receiver included).
- Supports multi-device pairing with two Bluetooth devices and one RF device.
- Large 1-inch (2.4 cm) square keys for easy typing.
- Available in mixed colour lowercase layouts for educational purposes.
- High-contrast (white) or high-visibility (yellow) models tailored for users with visual impairments.
- Detachable wrist pad for comfortable typing.
- Dimensions: 46 cm x 18 cm x 3 cm; Weight: 770 g; Requires 2 x AAA batteries (not included).

Example uses:

Education: Ideal for young learners, the large, colour-coded keys assist in letter recognition and typing skills development.

Healthcare: Supports patients with visual impairments or motor skill challenges by providing an accessible typing solution for communication and therapy exercises.

RT275-04-025

**Accuratus Rainbow 2 Keyboard - Coloured, Yellow or White Keys**

**R807.00**

The Accuratus Rainbow 2 is a versatile keyboard designed for children and individuals with visual impairments, featuring large, high-visibility lettering for enhanced accessibility.



- USB 'plug and play' connection for easy setup.
- Standard-sized keys with large, bold lettering for improved visibility.
- Available in mixed colour upper and lowercase layouts for educational purposes.
- High-contrast (white) or high-visibility (yellow) models tailored for users with visual impairments.
- Spill-resistant design with drainage holes to protect against minor spills.
- Foldable feet providing keyboard tilt for ergonomic typing.
- Dimensions: 44 cm x 14 cm x 3 cm; Weight: 550 g.



Example uses:

Education: Ideal for young learners, the mixed colour keys with upper and lowercase fonts on the same keys make learning easy and fun.

Healthcare: Supports patients with visual impairments by providing a high-contrast keyboard layout for easier typing and computer interaction.

RT275-04-028

### SEN Colour-Coded Keyboard

R650.00



A children's keyboard with large, colour-coded keys designed to facilitate learning and computer interaction.

- USB plug-and-play connection for easy setup.
- Large, bright, lower & Uppercase lettering for easy identification and use.
- Colour-coded keys to aid recognition of vowels, consonants, numbers, and function keys.
- Splash-proof casing for durability.
- Dimensions: 49 cm x 19 cm x 5 cm.
- Weight: 810 grams.

Example uses:

Education: Assists young learners in developing typing skills and familiarising themselves with computer keyboards through colour-coded keys.

Healthcare: Supports children in therapeutic settings to improve fine motor skills and cognitive development during computer-based activities.

RT275-04-031

### Optima Joystick

R4,394.00



A compact desktop joystick designed for individuals with motor skill difficulties, providing precise cursor control with minimal hand movement.

- USB and PS/2 connectivity for plug-and-play setup.
- Light-touch joystick requiring only 0.5 Newtons of force.
- Four selectable cursor speed settings with audible alerts.
- Integrated buttons for left-click, right-click, and drag-lock functions.
- Two 3.5mm sockets for external switch inputs.
- Dimensions: 18 cm x 10 cm x 11 cm.
- Weight: 500 grams.

Example uses:

Education: Assists learners with limited fine motor skills in navigating educational software and participating in computer-based learning activities.

Healthcare: Enables patients with motor impairments to interact with digital health records and communication platforms, enhancing accessibility and independence.

RT275-04-032

### nAbler Pro Joystick

R6,238.00



A versatile joystick designed for individuals with limited hand control, offering customisable settings to enhance computer accessibility.

- USB plug-and-play connectivity for easy setup.
- Light-touch joystick requiring minimal force for precise cursor control.
- Adjustable anti-tremor feature with four levels to filter out involuntary movements.
- Integrated buttons for left-click, right-click, double-click, and drag-lock functions.
- Supports dwell-clicking for switch-free operation.
- Dimensions: 23.5 cm x 13 cm x 10 cm.
- Includes interchangeable joystick handles: T-Bar and Soft Ball.

Example uses:

Education: Assists learners with motor skill difficulties in navigating educational software, enabling full participation in digital learning activities.

Healthcare: Empowers patients with hand or wrist tremors to interact with digital health records and communication tools, promoting independence and improved patient-caregiver communication.



RT275-04-033

**Accuratus TRACK 905 Trackball Mouse**

**R1,143.00**



An ergonomic USB wired trackball mouse designed for precise cursor control and reduced wrist movement.

- Large 44 mm trackball for high precision and easy thumb control.
- Six buttons: left-click, right-click, DPI adjustment, back, forward, and scroll wheel.
- Adjustable DPI settings: 200, 400, 800, 1200, and 1600 for customisable sensitivity.
- Ergonomically designed for right-handed use, reducing muscle strain.
- Plug-and-play USB Type-A connection compatible with various devices.
- Dimensions: 16.8 cm x 10.5 cm x 5.5 cm.
- Weight: 230 grams.

Example uses:

Education: Assists learners in computer-based design and drafting courses by providing precise cursor control, enhancing productivity and learning outcomes.

Healthcare: Supports healthcare professionals in navigating complex medical software with precision, reducing the risk of repetitive strain injuries during prolonged use.

RT275-04-034

**nAbler Pro Trackball**

**R5,194.00**



A versatile trackball designed for individuals with limited hand control, offering customisable settings to enhance computer accessibility.

- USB plug-and-play connectivity for easy setup.
- Large 63 mm free-running ball for precise cursor control.
- Adjustable anti-tremor feature with four levels to filter out involuntary movements.
- Integrated buttons for left-click, right-click, double-click, drag-lock, and pan functions.
- Supports dwell-clicking for switch-free operation.
- Dimensions: 23.5 cm x 13 cm x 7.5 cm.
- Includes interchangeable ball colours for user preference.

Example uses:

Education: Assists learners with motor skill difficulties in navigating educational software, enabling full participation in digital learning activities.

Healthcare: Empowers patients with hand or wrist tremors to interact with digital health records and communication tools, promoting independence and improved patient-caregiver communication.

RT275-04-036

**Quha Zono + Head Mount Kit**

**R11,795.00**



A wireless gyroscopic mouse designed for hands-free computer control, translating head movements into precise cursor actions.

- Dimensions: 5.9 cm x 3.3 cm x 1.5 cm.
- Weight: 23 grams.
- Wireless connection: 2.45 GHz radio link with a 10-meter range.
- Battery: Li-Po 240mAh; active use time up to 30 hours.
- USB receiver: USB 2.0 HID; includes 3.5 mm stereo connector for switch input.

The Head Mount Kit offers comfortable mounting options for the Quha Zono, including a neckband and a light eyeglass clip.

- Neckband weight: 21 grams; fits head widths of 10–17 cm.
- Light eyeglass clip weight: 3.5 grams; fits eyeglass arms up to 1.3 cm wide.

Example uses:

Education: Enables learners with limited hand mobility to engage in computer-based learning through intuitive head movements.

Healthcare: Assists patients with motor impairments in accessing digital health records and communication tools, promoting independence.

RT275-04-037

**Accuratus Rainbow 2 Junior Mouse**

**R298.00**



A medium-sized USB mouse designed for children, featuring coloured buttons to facilitate learning and an antibacterial coating for enhanced hygiene.

- USB plug-and-play connection for easy setup.
- Medium-sized design suitable for children's hands.
- Coloured buttons to help differentiate left and right clicks.
- Scroll wheel for easy navigation.
- Antibacterial coating to reduce the spread of germs.
- Dimensions: 9 cm x 5 cm x 3 cm.
- Weight: 90 grams.

Example uses:

Education: Assists young learners in developing computer skills by providing a child-friendly mouse with intuitive coloured buttons.

Healthcare: Supports children in therapeutic settings to improve fine motor skills during computer-based activities, with an antibacterial surface for enhanced hygiene.

RT275-04-038

**Tobii Dynavox PCEye 5 + Inclusive Eye Gaze Title: Attention and Looking**

**R45,190.00**



The Tobii Dynavox PCEye is a powerful eye-tracking device enabling hands-free computer control for individuals with disabilities. Inclusive Eye Gaze: Attention and Looking is an engaging software suite designed to teach early eye-gaze skills and foster interaction through fun activities.

Example uses:

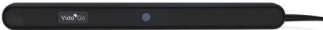
Education: PCEye with Eye Gaze software allows learners to develop focus and control while engaging with educational content.

Healthcare: Supports patients in building eye-gaze skills for communication and rehabilitation.

RT275-04-038 & 048

**Vida Go Eye Tracker + Look to Learn**

**R45,152.00**



The Vida Go is a portable eye-tracking solution by Smartbox, designed for accessible communication and independent computer use. Look to Learn is a software suite offering engaging activities to teach and develop essential eye-gaze skills in an interactive manner.

Example uses:

Education: Vida Go and Look to Learn empower learners with disabilities to build eye-gaze skills and engage with educational tools.

Healthcare: Supports therapists in assessing and enhancing patients' gaze control for communication and rehabilitation.

RT275-04-039/41/43

**Tobii Dynavox PCEye 5 with TD Control**

**R41,536.00**



A compact eye tracker that enables individuals with physical disabilities to control a Windows computer using only their eyes.

- Compatible with Windows tablets, laptops, and desktop monitors up to 27 inches.
- USB connection for easy setup.
- Includes TD Control software for intuitive eye-based computer interaction.
- Supports additional communication software like TD Snap and Grid 3.
- Operates effectively in various lighting conditions, including bright light.
- Dimensions: 28.5 cm x 1.5 cm x 0.8 cm.
- Weight: 93 grams.

Example uses:

Education: Empowers learners with physical disabilities to participate in digital learning by providing hands-free computer access, enabling tasks such as web browsing, document creation, and educational software interaction.

Healthcare: Assists patients with conditions like ALS or spinal cord injuries in communicating and accessing information independently.

A portable eye gaze camera that enables individuals to control Windows-based devices using eye movements.

- Compatible with Windows tablets, laptops and desktops.
- Operates at 60Hz for responsive tracking.
- 17ms recovery time after tracking loss.
- Tolerates head speeds over 40 cm/s for smooth tracking.
- Can be mounted on tablets, laptops, and mounting bracket available.
- Dimensions: 28 cm x 3 cm x 3 cm.
- Weight: 105 grams.



Example uses:

Education: Enables learners with physical disabilities to engage in computer-based learning through eye-controlled navigation and communication.

Healthcare: Assists patients with limited mobility in accessing digital health records and communication tools, promoting independence.

The Vida Go is a portable eye-tracking solution by Smartbox, designed for accessible communication and independent computer use. Look to Learn is a software suite offering engaging activities to teach and develop essential eye-gaze skills in an interactive manner.



Expand the Look to Learn experience with Scenes and Sounds, containing 26 new activities for anyone starting out with eye gaze.

Example uses:

Education: Vida Go and Look to Learn empower learners with disabilities to build eye-gaze skills and engage with educational tools.

Healthcare: Supports therapists in assessing and enhancing patients' gaze control for communication and rehabilitation.

The Tobii Dynavox PCEye provides hands-free computer access using precise eye-tracking technology for individuals with disabilities. Inclusive Eye Gaze: Attention and Looking teaches foundational gaze skills, while Exploring and Playing expands on these skills through interactive activities that promote curiosity and engagement.

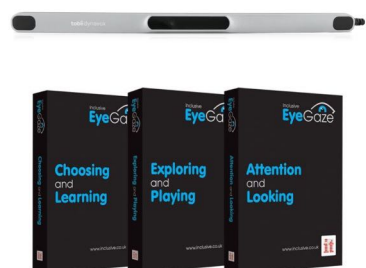


Example uses:

Education: PCEye paired with these software tools enhances interactive learning for learners developing gaze control and early communication skills.

Healthcare: Facilitates therapeutic sessions aimed at improving eye-gaze interaction and cognitive engagement.

The Tobii Dynavox PCEye is an eye-tracking device enabling hands-free computer control for individuals with disabilities. Inclusive Eye Gaze Learning Curve offers progressive software designed to build eye-tracking skills through engaging and interactive activities tailored for different developmental stages.



Example uses:

Education: PCEye and Learning Curve help learners develop gaze control while interacting with educational content.

Healthcare: Facilitates therapeutic sessions aimed at enhancing eye-gaze communication and cognitive development.



RT275-04-052

**Vida Go Eye Tracker + Chuwi Tablet + Universal Tablet Holder & Eye Tracker Mount**

**R53,081.00**



The Vida Go is a portable eye-gaze solution for individuals needing accessible computer control. The Chuwi Smart Tablet runs Windows 11 with a 12.96" display, 12GB RAM, and 512GB storage, ideal for interactive applications. Rehadapt's Universal Tablet Mount (7-13") securely holds the Chuwi tablet, and the Eye Tracker Mount ensures precise eye-gaze device placement.

Example uses:

Education: Vida Go and Chuwi tablet, combined with mounting solutions, support accessible learning for learners.

Healthcare: Facilitates patient interaction with therapeutic tools via eye-gaze technology.

RT275-04-052

**Tobii Dynavox PCEye 5 + Chuwi Tablet + Universal Tablet Holder & Eye Tracker Mount**

**R56,982.00**



The Tobii Dynavox PCEye enables hands-free computer control via eye-tracking technology. The Chuwi Smart Tablet is a Windows 11 device with a 12.96" screen, 12GB RAM, and 512GB storage. Rehadapt's Universal Tablet Mount (7-13") secures tablets of various sizes, while the Eye Tracker Mount ensures precise positioning for eye-tracking devices.

Example uses:

Education: PCEye and Chuwi tablet, supported by secure mounts, enable accessible digital learning.

Healthcare: Facilitates therapy and patient communication with eye-tracking tools and ergonomic setups.

RT275-04-091

**Olympus VN-541PC Voice Recorder**

**R1,499.00**



A user-friendly digital voice recorder designed for effortless audio capture in various settings.

- One-touch recording for immediate capture.
- 4GB internal memory, storing up to 2,080 hours of audio.
- Four recording scenes: Memo, Talk, Music, and Long Play.
- Noise cancellation function for clearer playback.
- USB connectivity for easy file transfer to PC or Mac.
- Dimensions: 10.8 cm x 3.9 cm x 1.8 cm.
- Weight: 67 grams; requires 2 AAA batteries (not included).

Example uses:

Education: Assists learners in recording lectures and notes, facilitating efficient study and review.

Healthcare: Enables patients to document medical consultations or personal health notes, aiding in accurate record-keeping and communication.

RT275-04-094

**Everki Advance Laptop Bag for 11.6" & 12.2" notebooks**

**R418.00**



A slim and lightweight laptop briefcase designed to accommodate devices up to 11.6 inches, offering both protection and functionality for daily use.

- Dedicated 11.6-inch laptop compartment for snug and secure storage.
- Separate zippered accessory compartment to organise chargers and cables.
- Ergonomic two-way adjustable shoulder strap with a non-slip pad for comfort.
- Front stash pocket for quick access to frequently used items.
- Trolley handle pass-through for easy attachment to rolling luggage.
- High-contrast lining for enhanced visibility of bag contents.
- Dimensions: 32 cm x 5 cm x 23 cm.
- Weight: 430 grams.

Example uses:

Education: Ideal for learners transporting laptops or tablets between classes, ensuring devices are protected and accessories are organised.

Healthcare: Suitable for healthcare professionals carrying compact devices during rounds, providing easy access to electronic health records and medical references.



RT275-04-095

**Cooper Dynamo Kids Play Case with Pencil Holder for Apple iPad 10th Gen. 10.9"**

**R451.00**



A durable, child-friendly case designed to protect the Apple iPad 10.9" 10th generation from falls, bumps, and scratches.

- Made from shock-absorbing EVA foam for superior durability.
- Features a 2-in-1 Magic Handle & Stand for carrying and adjustable viewing angles.
- Includes a screen protector for extra display protection.
- Integrated pencil holder for added convenience.
- Tested for safety; made from 100% non-toxic materials.
- Compatible with Apple iPad 10th Gen. (A2696, A2757, A2777).
- Colours available: Black, Blue or Purple.
- Lightweight; 25 cm x 18 cm x 2 cm; weight 300 g.

Example uses:

Education: Protects tablets during active classroom use, enabling learners to focus on learning without device damage concerns.

Healthcare: Provides a safe, hygienic, drop-resistant case, ideal for digital health applications and patient communication tools.

RT275-04-096

**Talk Pad from Smartbox - Case Only**

**R13,615.00**



A lightweight, purpose-built communication aid designed for individuals with speech impairments, available in 8-inch and 10-inch models.

- Features a tactile handle and adjustable stand for versatile positioning.
- Equipped with oversized blue power and volume buttons for easy control.
- Drop tested to 1 metre; IP22 rated for dust and water resistance.
- Compatible with touch input, keyguards, and up to two switches.
- Includes high-quality speakers for clear audio output.
- Available in pistachio green, coral pink or charcoal colours.
- Case only for 10th Gen. 10.9" iPad or 6th Gen. 8.3" iPad Mini (iPad and software not included).

Example uses:

Education: Assists learners with speech impairments in participating actively in classroom discussions and activities, enhancing their learning experience.

Healthcare: Enables patients to communicate effectively with healthcare providers, facilitating better patient care and interaction.

RT275-04-097

**Cooper Trooper 2K Universal Rugged Case w/Shoulder Strap - fits 7"-10.4" tablets**

**R443.00**



A universal, rugged tablet case designed to protect devices from drops and impacts, featuring a detachable shoulder strap for easy carrying.

- Fits tablets with screen sizes from 7 inches up to 10.4 inches.
- Made from non-toxic, easy-to-clean silicone material.
- Includes an adjustable kickstand for both movie and reading modes.
- Provides full access to cameras, buttons, and speakers.
- Detachable shoulder strap allows for hands-free carrying and can be attached to car seats for in-vehicle use.
- Kid-proof design ensures durability during active use.
- Lightweight construction; dimensions vary by tablet size; weight approximately 300 grams.
- Colours available: Black, Blue or Pink.

Example uses:

Education: Protects learner tablets during classroom activities, ensuring devices remain safe from accidental drops and bumps.

Healthcare: Offers healthcare professionals a durable and hygienic tablet case, facilitating the use of digital tools in various medical settings.

RT275-04-098

**REHAdapt Adapter UDS - Surface Pro 8/9/10/11**

**R1,888.00**



A secure mounting cradle for Microsoft Surface Pro 8, 9, 10, and 11, designed for Rehadapt's Universal Device Socket (UDS) to enable versatile mounting solutions.

- Compatible with Surface Pro models 8, 9, 10, and 11 (2021-2024).
- Requires Rehadapt's UDS for attachment (sold separately).
- Provides stable and secure support for tablets during use.
- Easily integrates with Rehadapt modular mounting systems.
- Constructed with durable materials for long-term reliability.
- Simple installation and removal for user convenience.
- Lightweight; dimensions 30 cm x 20 cm x 5 cm; weight 500 g.

Example uses:

Education: Helps learners use Surface Pro tablets mounted securely on desks or wheelchairs, improving accessibility and engagement during lessons.

Healthcare: Allows professionals to attach tablets to medical equipment or beds, enabling easy access to patient data and healthcare applications.

# RT275-2024

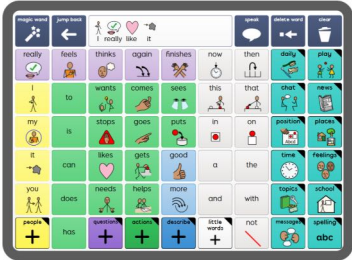

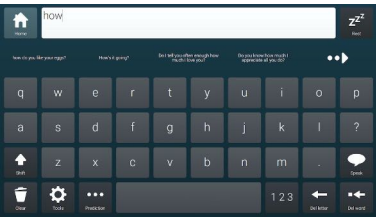
## Speech Therapy & Assistive Devices

### Assistive Software





# Communication Software

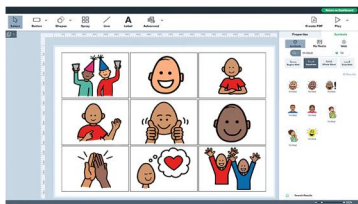
Product Code	Product Description	Price (inc. VAT)
RT275-05-001	<p><b>Grid for iPad</b></p> <p>An AAC app for iPad enabling individuals with speech difficulties to communicate effectively using text or symbols.</p>  <ul style="list-style-type: none"> <li>- Provides symbol and text-based communication tools for all ages and literacy levels.</li> <li>- Includes vocabularies like Super Core and Alpha Core to meet diverse needs.</li> <li>- Features in-app and remote editing for quick personalisation of content.</li> <li>- Supports symbol libraries such as SymbolStix, PCS, and Widgit.</li> <li>- Compatible with iPadOS 15.0 or later; app size approximately 1.5 GB.</li> <li>- Perpetual licence, does not expire.</li> </ul> <p>Example uses:            Education: Enables learners with communication challenges to actively engage in lessons and interact with peers, fostering inclusion.            Healthcare: Supports patients in expressing their needs and emotions, enhancing care quality and communication in therapy or medical settings.</p>	<p><b>Single User</b>  <b>R7,431.00</b></p>
RT275-05-001	<p><b>TD Snap for Windows</b></p> <p>An AAC app enabling individuals with communication challenges to express themselves using symbol and text-based tools.</p>  <ul style="list-style-type: none"> <li>- Includes page sets like Core First, Text, Motor Plan, Scanning, Express, and Aphasia to meet diverse needs.</li> <li>- Supports touch, eye gaze, and switch inputs for accessibility across physical abilities.</li> <li>- Offers tools like Google Assistant integration for added functionality.</li> <li>- Features customisable editing and intuitive navigation for ease of use.</li> <li>- Provides visual supports such as schedules and timers to aid understanding and routine management.</li> <li>- Supports multiple languages for global accessibility.</li> </ul> <p>Example uses:            Education: Enables learners with speech difficulties to participate fully in class and communicate effectively with teachers and peers.            Healthcare: Supports patients in expressing their needs and preferences, fostering better communication with therapists and caregivers.</p>	<p><b>Single User</b>  <b>R3,412.00</b></p>
RT275-05-002/3/4	<p><b>Grid 3</b></p> <p>An AAC software platform that helps individuals with communication challenges express themselves, interact socially, and control their environment.</p>  <ul style="list-style-type: none"> <li>- Provides symbol and text-based tools for users of all ages and literacy levels.</li> <li>- Includes vocabularies like Super Core and WordPower for diverse communication needs.</li> <li>- Offers apps for email, social media, and more, fostering independence.</li> <li>- Supports touch, eye gaze, switch, and pointer inputs for accessible use.</li> <li>- Available in over 40 languages, including English &amp; Afrikaans.</li> <li>- Supports Qfrenzy SA Voices (sold separately) for voice customisation with local pronunciation and accents. Also supports voice banking.</li> </ul> <p>Example uses:            Education: Supports learners with communication disabilities in engaging with lessons and interacting with classmates, fostering inclusion and participation.            Healthcare: Enables patients to express their needs and preferences, improving communication with healthcare providers and enhancing care quality.</p>	<p><b>Single User</b>  <b>R11,790.00</b></p>

RT275-05-007 & 008

**Boardmaker 7**

**Single User  
R5,309.00**

A special education software for creating, editing, and sharing symbol-based learning and communication materials.



- Includes over 80,000 Picture Communication Symbols (PCS) for diverse representation.
- Offers an intuitive editor with templates for print and interactive activities.
- Compatible with Windows, Mac, and Chromebook for flexible usage.
- Allows import and editing of materials from previous Boardmaker versions.
- Provides offline access ensuring continuous use.
- Connects users to a community of 800,000+ for resource sharing and collaboration.
- 2 activations per licence, but only 1 concurrent user at a time.

Example uses:

Education: Enables teachers to create personalised materials for learners with special needs, improving engagement and learning outcomes.

Healthcare: Supports therapists in designing communication boards and tailored activities, enhancing therapy for patients with speech or learning challenges.

RT275-05-009

**Matrix Maker Plus**

**Single User  
R3,860.00**

A software tool for creating and printing picture-based communication and educational resources.



- Includes a library of over 26,000 images, including SymbolStix and Widgit symbols.
- Offers templates for 100+ communication devices and switches for easy overlay creation.
- Intelligent search system retrieves images by keyword or category.
- Supports integration of personal images via webcam or file upload.
- Simple tools to customise colours, text, and images for personalised materials.
- Enables creation of visual timetables, reward charts, and educational games.
- Compatible with Windows 7, 8, 10, and 11; downloadable with activation key.

Example uses:

Education: Helps teachers create customised communication boards and materials, supporting learners with unique learning needs.

Healthcare: Assists therapists in designing visual aids and tools for therapy, improving communication and patient engagement.

RT275-05-011

**Qfrenzy Voice - ANNUAL SITE License for Windows (valid for 12 months)**

**Standard  
R906.00**

**Premium  
R1,358.00**



South African text-to-speech voices designed to support communication and education in local languages and accents.

- All 11 SA languages available, including Afrikaans, isiXhosa, isiZulu, and English.
- Enhances accessibility for software such as Grid 3, ClaroRead, TD Snap, and more.
- Two voice types: standard voices for devices with limited computational power, ensuring clear communication, and premium voices offering highly natural, human-like speech using advanced generative modelling (requires more system resources).
- Windows compatible.
- Delivered by download link with a licence key for activation.
- One voice supplied, usable on unlimited devices at one site or location.
- Annual licence requiring renewal after 12 months.

Example uses:

Education: Supports literacy development and language learning in South African schools.

Healthcare: Facilitates communication for patients using AAC devices.

RT275-05-011

**Qfrenzy Voice - SINGLE USER Licence for Android**

**Standard  
R168.00**

**Premium  
R252.00**



South African text-to-speech voices designed to support communication and education in local languages and accents.

- All 11 SA languages available, including Afrikaans, isiXhosa, isiZulu, and English.
- Enhances accessibility for screen readers, educational software, and more.
- Two voice types: standard voices for devices with limited computational power, offering clear communication, and premium voices with advanced generative modelling for highly natural, human-like speech (requires more system resources).
- Android compatible.
- Delivered as an APK installer with a licence key for activation.
- One voice supplied, licensed for use on one device.
- Perpetual licence with no expiration.

Example uses:

Education: Supports literacy development and language learning in South African schools.

Healthcare: Facilitates communication for patients using AAC devices.

RT275-05-011

**Qfrenzy Voice - SINGLE USER Licence for Windows**

**Standard  
R450.00**

**Premium  
R675.00**



South African text-to-speech voices designed to support communication and education in local languages and accents.

- All 11 SA languages available, including Afrikaans, isiXhosa, isiZulu, and English.
- Enhances accessibility for software such as Grid 3, ClaroRead, TD Snap, and more.
- Two voice types: standard voices for devices with limited computational power, ensuring clear communication, and premium voices with advanced generative modelling for highly natural, human-like speech (requires more system resources).
- Windows compatible.
- Delivered by download link with a licence key for activation.
- One voice supplied, licensed for use on one device.
- Perpetual licence with no expiration.

Example uses:

Education: Supports literacy development and language learning in South African schools.  
Healthcare: Facilitates communication for patients using AAC devices.

RT275-05-012

**PODD Direct Access - A4 Version (requires Boardmaker v6)**

**R5,375.00**



A symbol-based communication system, PODD (Pragmatic Organisation Dynamic Display) offers structured communication solutions for individuals with complex needs using core and fringe vocabulary.

- Available as non-electronic books or for use with speech-generating devices.
- Includes vocabulary customisation options for personalised communication.
- Designed to support a wide range of cognitive, sensory, and physical abilities.
- Provides motor planning and pragmatic language development tools.
- Suitable for individuals of all ages and communication needs.
- Supplied on USB stick and requires Boardmaker v6 or Plus v6 to edit templates.

Example uses:

Education: Empowers educators to support non-verbal learners in classroom settings.  
Healthcare: Assists therapists in developing effective communication strategies for patients with speech impairments.

RT275-05-012

**PODD for Grid 3**

**Single User  
R2,251.00**



A software-based version of PODD, this tool integrates with The Grid 3, offering symbol-based communication through 15 and 60 grid sets. Compatible with Windows-based devices, it supports access methods like eye gaze and direct selection, using Picture Communication Symbols (PCS). It is ideal for individuals with complex communication needs, enabling efficient and personalised interaction.

- Integrates with The Grid 3 for structured communication.
- Includes 15 and 60 grid set options with PCS symbols.
- Supports access via eye gaze, touch, or switches.
- Designed for Windows devices and Grid Pad systems.
- Offers vocabulary customisation for diverse user needs.

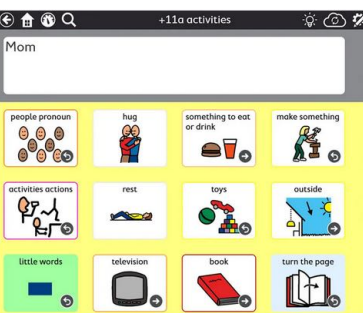
Example uses:

Education: Helps educators support non-verbal learners with customised symbol sets.  
Healthcare: Aids therapists in facilitating communication for patients with motor and speech challenges.

RT275-05-012

**PODD for TD Snap (for Windows)**

**Single User  
R4,564.00**



A symbol-based communication system, TD Snap PODD (Pragmatic Organisation Dynamic Display) empowers individuals with limited speech to communicate effectively using structured symbols.

- Integrated into TD Snap software as an in-app purchase.
- Facilitates functional and social communication through organised displays.
- Offers customisable vocabulary tailored to individual needs.
- Combines visual and dynamic symbol-based tools.
- Designed to suit a range of communication abilities.
- Provides multilingual support for diverse users.

Example uses:

Education: Enables educators to support non-verbal learners in engaging with peers and classroom activities.  
Healthcare: Assists therapists in building communication skills for patients with speech challenges.

RT275-05-013

**PODD Alternative Access - A4 Version (requires Boardmaker v6)**

**R5,375.00**



A communication tool designed for individuals with complex needs, the PODD Alternative Access (A4 Version) supports partner-assisted scanning and alternative access methods, enabling effective interaction through symbol-based communication.

- A4-sized, optimised for alternative access like scanning.
- Includes structured vocabulary for diverse communication needs.
- Designed to aid users with physical and cognitive challenges.
- Provides flexibility for customisation and individualisation.
- Suitable for learners of all ages in various settings.
- Supplied on USB stick and requires Boardmaker v6 or Plus v6 to edit templates.

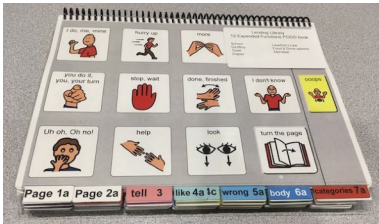
Example uses:

Education: Enables educators to assist non-verbal learners using partner-assisted scanning.  
Healthcare: Supports therapists in facilitating communication for patients with limited physical abilities.

RT275-05-013

**PODD Alternative Access with pre-printed A4 PODD Books**

**A5 x 5 Books  
R16,298.00**



A pre-printed & bound communication book on waterproof paper, with adjustable strap.

- Suitable for children with limited or no speech, new to using an AAC system.
- Adapted 'Partner-Assisted Visual Scanning (PAVS) 9 Expanded Functions' layout. Suitable for Direct Pointing too.
- Use for a range of communication functions: make requests; ask questions, give opinions, comment, complain, reject, express feelings, describe, draw attention, share information, tell stories, play and instruct.
- Requires Boardmaker V6 to edit pages or print other books (available separately).
- Includes PODD license (templates are in English only) plus books.
- Printed books include English, Afrikaans & isiXhosa text (isiZulu version coming soon).

**A5 x 10 Books  
R27,221.00**

**A5 x 20 Books  
R49,067.00**

**A4 x 5 Books  
R25,894.00**

**A4 x 10 Books  
R46,412.00**

**A4 x 20 Books  
R87,450.00**

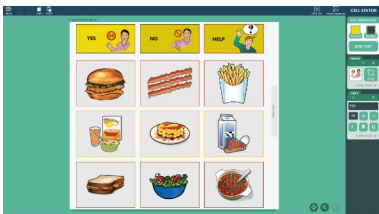
Example Uses:

Education: Teachers can model (point while speaking) to symbols in a meaningful context. Children learn to use it expressively in time.  
Healthcare: Page numbers on each picture help communication partners know where to turn, to construct a message.

RT275-05-014

**GoTalk Design**

**Single User  
R1,667.00**



The GoTalk DESIGN app allows users to create overlays for GoTalk devices and standalone communication tools like boards, calendars, and planners. It includes a library of 12,000+ symbols, internet search integration, and customisation features such as resizing, rotating, and colour editing. Compatible with Windows, Mac, iOS, and web browsers, it provides accessible tools for communication aid.

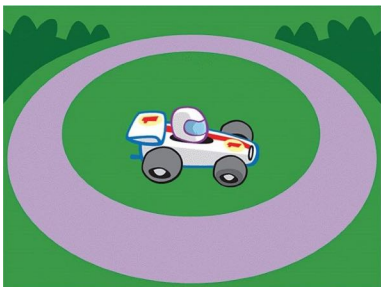

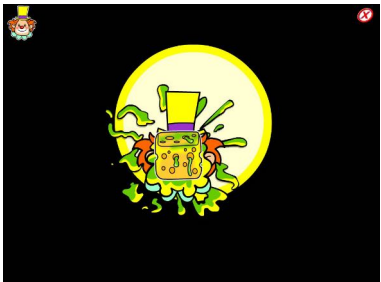

- Create overlays for GoTalk devices and communication boards.
- Library of 12,000+ symbols with customisable templates.
- Editing tools for text and image personalisation.
- Compatible with Windows, Mac, iOS, and Chromebooks.

Example uses:

Education: Supports teachers in designing custom communication boards for learners.  
Healthcare: Assists therapists in creating personalised communication tools for patients.



# Switch & Computer Skills Software

Product Code	Product Description	Price (inc. VAT)
RT275-05-015	<p><b>Switch Skills 1</b></p>  <p>Switch Skills 1 is a cause-and-effect software designed to help learners develop basic switch-pressing skills through engaging activities featuring animations and sound. It supports access via one or two switches, touchscreens, or keyboards and includes step-by-step activities that encourage interaction and early learning.</p> <ul style="list-style-type: none"> <li>- Includes cause-and-effect animations to build engagement.</li> <li>- Supports single and two-switch access for progression.</li> <li>- Compatible with touchscreens and keyboards for versatility.</li> <li>- Focused on developing switch-pressing skills for beginners.</li> <li>- Ideal for learners with physical and cognitive challenges.</li> </ul> <p>Example uses:            Education: Helps teachers introduce switch access to learners with special needs.            Healthcare: Assists therapists in improving motor and interaction skills for patients with disabilities.</p>	<p><b>Single User</b> R1,350.00</p> <p><b>5 Users</b> R2,493.00</p> <p><b>Site Licence</b> R3,866.00</p>
RT275-05-015	<p><b>Switch Skills 2</b></p>  <p>Switch Skills 2 is software designed to enhance switch-pressing skills through step-by-step activities and animated rewards, building upon basic switch access capabilities.</p> <ul style="list-style-type: none"> <li>- Features activities for timing, targeting, and switch control.</li> <li>- Includes engaging animations and auditory feedback.</li> <li>- Supports single and two-switch access methods.</li> <li>- Compatible with touchscreens and keyboards for versatility.</li> <li>- Suitable for individuals progressing from cause-and-effect to advanced switching.</li> </ul> <p>Example uses:            Education: Assists teachers in developing switch-access skills for learners in inclusive classrooms.            Healthcare: Supports therapists in advancing motor skills and precision in patients using switches.</p>	<p><b>Single User</b> R1,350.00</p> <p><b>5 Users</b> R2,493.00</p> <p><b>Site Licence</b> R3,866.00</p>
RT275-05-015	<p><b>Switch Skills 3</b></p>  <p>Switch Skills 3 builds advanced switch-access skills, focusing on timing, targeting, and control through engaging activities with animations and sounds.</p> <ul style="list-style-type: none"> <li>- Develops precision with single and two-switch access methods.</li> <li>- Includes interactive animations and auditory feedback for motivation.</li> <li>- Supports touchscreens, keyboards, and switch input.</li> <li>- Offers step-by-step progression for improving control and coordination.</li> <li>- Suitable for learners advancing from basic to complex switching skills.</li> </ul> <p>Example uses:            Education: Enables teachers to help learners refine their switch-timing and targeting skills.            Healthcare: Assists therapists in enhancing motor coordination and control for patients using switches.</p>	<p><b>Single User</b> R1,350.00</p> <p><b>5 Users</b> R2,493.00</p> <p><b>Site Licence</b> R3,866.00</p>
RT275-05-015	<p><b>Switch Skills Champions</b></p>  <p>Switch Skills Champions develops advanced switch skills through competitive activities and multiplayer modes, fostering timing, coordination, and responsiveness in a fun setting.</p> <ul style="list-style-type: none"> <li>- Includes engaging challenges for single or multiplayer use.</li> <li>- Supports single and two-switch access methods.</li> <li>- Compatible with touchscreens, switches, and keyboards.</li> <li>- Promotes progression in motor skills and interaction control.</li> <li>- Designed for learners advancing to more complex switch use.</li> </ul> <p>Example uses:            Education: Helps teachers introduce competitive activities to enhance learners' switch responsiveness.            Healthcare: Supports therapists in improving patients' timing and coordination through interactive tasks.</p>	<p><b>Single User</b> R1,350.00</p> <p><b>5 Users</b> R2,493.00</p> <p><b>Site Licence</b> R3,866.00</p>

For any questions or to place an order, please call 0860 888 121 or email [info@inclusivesolutions.co.za](mailto:info@inclusivesolutions.co.za)

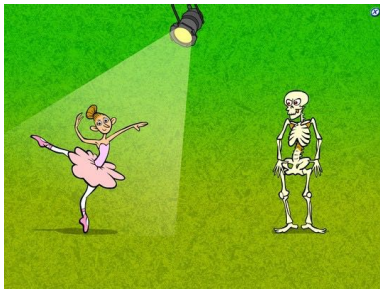
RT275-05-015

**Switch Skills for Two Set 1**

Single User  
R1,350.00

5 Users  
R2,493.00

Site Licence  
R3,866.00



Switch Skills for Two Set 1 is interactive software designed for two users to develop early switch-access skills. It includes engaging cause-and-effect activities and games that encourage interaction, timing, and coordination, using single or dual-switch access.

- Offers cooperative or competitive activities for two users.
- Supports single and two-switch input for progression.
- Compatible with touchscreens, switches, and keyboards.
- Includes high-contrast visuals and sound feedback for engagement.
- Promotes interaction and shared learning for learners with special needs.

Example uses:

Education: Supports teachers in fostering cooperative skills among learners using switches.  
Healthcare: Aids therapists in enhancing timing and coordination for patients in group sessions.

RT275-05-015

**Switch Skills for Two Set 2**

Single User  
R1,350.00

5 Users  
R2,493.00

Site Licence  
R3,866.00



Switch Skills for Two Set 2 builds upon the original with more advanced cooperative and competitive activities for two users, focusing on timing, turn-taking, and interaction skills through engaging animations and sound.

- Features activities designed for two users to play together.
- Supports single and two-switch access methods.
- Compatible with touchscreens, switches, and keyboards.
- Includes fun visuals and sound effects to enhance motivation.
- Promotes shared learning and interaction for learners with special needs.

Example uses:

Education: Assists teachers in fostering teamwork and interaction among learners.  
Healthcare: Helps therapists improve coordination and social skills in patients during group sessions.

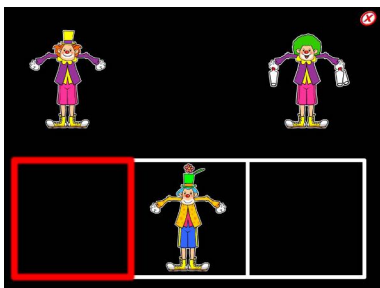
RT275-05-016

**Switch Skills Scanning**

Single User  
R1,350.00

5 Users  
R2,493.00

Site Licence  
R3,866.00



Switch Skills Scanning is software that helps develop scanning skills for switch users, progressing from simple cause-and-effect to row-column scanning. It provides engaging animations and sounds, supporting a variety of access methods like single and two-switch input.

- Teaches basic to advanced scanning techniques.
- Includes engaging animations with auditory feedback.
- Supports single and two-switch access for progression.
- Compatible with touchscreens, keyboards, and switches.
- Ideal for building scanning precision and timing skills.

Example uses:

Education: Assists teachers in introducing scanning to learners with special needs.  
Healthcare: Supports therapists in improving patients' scanning and coordination abilities.

RT275-05-017

**SwitchIt! Christmas Extra**

Single User  
R1,578.00

5 Users  
R2,951.00

Site Licence  
R4,323.00



SwitchIt! Christmas Extra is festive cause-and-effect software featuring high-contrast animations, sounds, and holiday-themed activities designed for individuals with learning and physical challenges.

- Supports multiple access methods, including switches and touchscreens.
- Features fun, interactive Christmas-themed animations.
- Encourages engagement through sound and visual effects.
- Ideal for developing cause-and-effect understanding.
- Suitable for learners with cognitive and physical impairments.

Example uses:

Education: Enables teachers to use festive themes to develop interaction skills in learners.  
Healthcare: Supports therapists in sensory engagement sessions for patients during the holiday season.

RT275-05-017

**SwitchIt! Dinosaurs Extra**

Single User  
R1,578.00

5 Users  
R2,951.00

Site Licence  
R4,323.00



SwitchIt! Dinosaurs Extra is cause-and-effect software featuring fun, dinosaur-themed animations and sounds, designed for individuals with cognitive and physical challenges.

- Supports access via switches, touchscreens, and keyboards.
- Includes engaging dinosaur animations for interaction.
- Encourages sensory engagement with sound and visuals.
- Ideal for developing early cause-and-effect understanding.
- Suitable for learners with special educational needs.

Example uses:

Education: Helps teachers use engaging dinosaur themes to develop interaction skills in learners.  
Healthcare: Aids therapists in sensory stimulation sessions for patients with cognitive challenges.

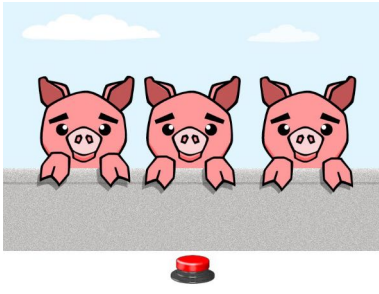
RT275-05-017

**SwitchIt! Farm Extra**

**Single User**  
R1,578.00

**5 Users**  
R2,951.00

**Site Licence**  
R4,323.00



SwitchIt! Farm Extra is an interactive cause-and-effect software featuring engaging farm-themed animations and sounds. Designed for individuals with cognitive or physical challenges, it supports multiple access methods, including switches, touchscreens, and keyboards.

- Offers vibrant farm-themed animations for sensory engagement.
- Encourages cause-and-effect understanding with interactive activities.
- Supports switch, touchscreen, and keyboard access.
- Designed for learners with special educational needs.
- Ideal for sensory and early interaction development.

Example uses:

Education: Helps teachers teach interaction skills to learners through farm-themed activities.  
Healthcare: Supports therapists in sensory engagement sessions for patients with cognitive challenges.

RT275-05-017

**SwitchIt! Hygiene Extra**

**Single User**  
R1,578.00

**5 Users**  
R2,951.00

**Site Licence**  
R4,323.00



SwitchIt! Hygiene Extra is an educational cause-and-effect software designed to teach hygiene routines through interactive activities, animations, and sounds. It is suitable for learners with special educational needs and supports multiple access methods, including switches, touchscreens, and keyboards.

- Focuses on personal hygiene skills through engaging animations.
- Supports switch, touchscreen, and keyboard access.
- Encourages understanding of cause and effect in daily routines.
- Suitable for learners with cognitive and physical challenges.

Example uses:

Education: Helps teachers introduce personal hygiene routines to learners in engaging ways.  
Healthcare: Aids therapists in teaching hygiene practices to patients with additional needs.

RT275-05-017

**SwitchIt! People Extra**

**Single User**  
R1,578.00

**5 Users**  
R2,951.00

**Site Licence**  
R4,323.00



SwitchIt! People Extra is interactive cause-and-effect software focused on teaching social recognition and interaction skills through animations and sounds. It is designed for individuals with cognitive and physical challenges, supporting switch, touchscreen, and keyboard access.

- Features animations to teach recognition and social skills.
- Supports multiple access methods, including switches.
- Encourages understanding of cause and effect in social contexts.
- Ideal for learners with special educational needs.

Example uses:

Education: Helps teachers introduce social recognition and interaction to learners.  
Healthcare: Supports therapists in developing social skills for patients with cognitive challenges.

RT275-05-017

**SwitchIt! Sports Extra**

**Single User**  
R1,578.00

**5 Users**  
R2,951.00

**Site Licence**  
R4,323.00



SwitchIt! Sports Extra is cause-and-effect software with sports-themed animations and sounds designed for individuals with learning and physical challenges. It supports multiple access methods, including switches, touchscreens, and keyboards, and provides engaging activities to build interaction skills.

- Features interactive sports-themed animations and sounds.
- Supports switch, touchscreen, and keyboard access.
- Encourages understanding of cause and effect through sports activities.
- Ideal for learners with special educational needs.

Example uses:

Education: Helps teachers engage learners with sports themes to develop interaction skills.  
Healthcare: Assists therapists in sensory engagement sessions for patients with cognitive challenges.

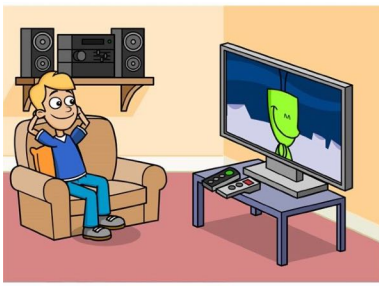
RT275-05-017

**SwitchIt! Technology Extra**

**Single User**  
R1,578.00

**5 Users**  
R2,951.00

**Site Licence**  
R4,323.00



SwitchIt! Technology Extra is interactive cause-and-effect software featuring technology-themed animations and sounds. It supports learners with cognitive and physical challenges, offering multiple access methods such as switches, touchscreens, and keyboards.

- Includes engaging animations themed around technology.
- Supports access via switches, touchscreens, and keyboards.
- Encourages cause-and-effect understanding and interaction skills.
- Ideal for sensory engagement and early learning activities.

Example uses:

Education: Enables teachers to teach interaction skills using technology-based themes for learners.  
Healthcare: Assists therapists in sensory engagement for patients with cognitive challenges.



RT275-05-017

**SwitchIt! Transport Extra**

**Single User**  
**R1,578.00**

**5 Users**  
**R2,951.00**

**Site Licence**  
**R4,323.00**



SwitchIt! Transport Extra is interactive cause-and-effect software featuring transport-themed animations and sounds. Designed for learners with cognitive or physical challenges, it supports switches, touchscreens, and keyboards, promoting sensory engagement and early interaction skills.

- Features vibrant transport-themed animations and sound effects.
- Supports access via switches, touchscreens, and keyboards.
- Encourages understanding of cause and effect through fun activities.
- Ideal for sensory learning and early interaction development.

Example uses:

Education: Helps teachers engage learners in interaction activities with transport themes.  
Healthcare: Assists therapists in sensory engagement sessions for patients with learning challenges.

RT275-05-017

**SwitchIt! Weather Extra**

**Single User**  
**R1,578.00**

**5 Users**  
**R2,951.00**

**Site Licence**  
**R4,323.00**



SwitchIt! Weather Extra is cause-and-effect software that uses weather-themed animations and sounds to promote sensory engagement and interaction. Designed for individuals with learning and physical challenges, it supports switches, touchscreens, and keyboards.

- Features engaging weather-themed animations and sound effects.
- Supports access via switches, touchscreens, and keyboards.
- Encourages understanding of cause and effect through fun activities.
- Suitable for learners with special educational needs.

Example uses:

Education: Helps teachers introduce weather concepts and develop interaction skills in learners.  
Healthcare: Supports therapists in sensory engagement sessions for patients with learning challenges.

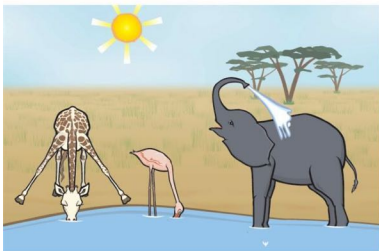
RT275-05-017

**SwitchIt! Wildlife Extra**

**Single User**  
**R1,578.00**

**5 Users**  
**R2,951.00**

**Site Licence**  
**R4,323.00**



SwitchIt! Wildlife Extra is interactive cause-and-effect software featuring wildlife-themed animations and sounds, designed for learners with cognitive and physical challenges. It supports switches, touchscreens, and keyboards, encouraging sensory engagement and early interaction.

- Features wildlife-themed animations for visual and auditory engagement.
- Supports access via switches, touchscreens, and keyboards.
- Encourages understanding of cause and effect through fun activities.
- Suitable for learners with special educational needs.

Example uses:

Education: Enables teachers to introduce wildlife concepts while developing interaction skills in learners.  
Healthcare: Assists therapists in sensory engagement sessions for patients with cognitive challenges.

RT275-05-039 & 040

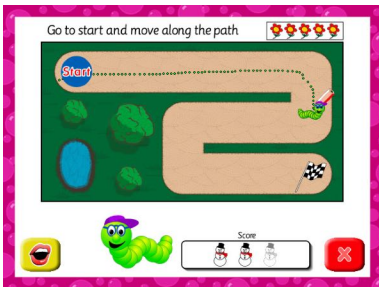
**Percy's Computer Club**

**Single User**  
**R392.00**

**5 Users**  
**R784.00**

**20 Users**  
**R1,568.00**

**Site Licence**  
**R2,353.00**



Percy's Computer Club helps children aged 2–6 develop basic computer skills through fun, interactive activities.

- Covers mouse control, clicking, dragging, and keyboard practice.
- Includes video clips about computer parts for better understanding.
- Offers three difficulty levels to suit different abilities.
- Fully narrated and ideal for unsupervised use.
- Printable activity sheets and an extensive teacher's section included.

Example uses:

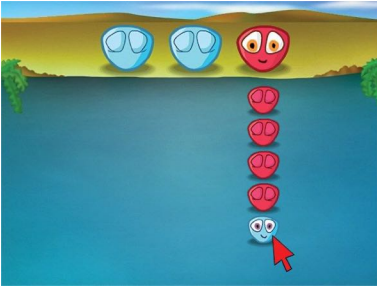
Education: Assists teachers in introducing foundational ICT skills to young learners.  
Healthcare: Develops fine motor and coordination skills for children with developmental challenges.

RT275-05-041

### IT Mouse Skills

Single User  
R1,029.00

Additional users  
R274.00 per user  
(Must buy single user first)



IT Mouse Skills is a program designed to help learners of all abilities develop essential mouse control techniques.

- Teaches moving, clicking, double-clicking, dragging, and drop actions.
- Includes a range of progressive activities for skill building.
- Compatible with various devices and adaptive inputs.
- Features engaging graphics and interactive challenges.
- Tracks progress and provides feedback for users and teachers.

Example uses:

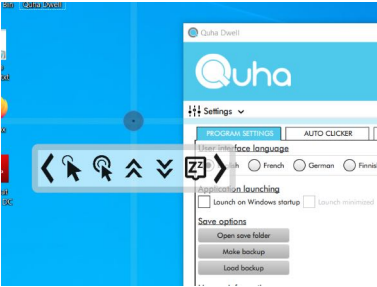
Education: Supports young or beginner learners in mastering computer basics through engaging activities.

Healthcare: Helps individuals with physical or learning disabilities improve fine motor control and computer skills.

RT275-05-041

### Quha Dwell 2

Single User  
R3,350.00



Quha Dwell is an advanced computer access software for assistive mice, designed to enhance usability for individuals with physical challenges.

- Features a unique circular "Instant Dwell" for fast, ergonomic navigation.
- Allows full control of computer functions, including scrolling, copy-pasting, and switching apps.
- Includes an on-screen keyboard with word prediction.
- Supports multiple languages, including English, French, and German.
- Customisable for diverse user needs and preferences.

Example uses:

Education: Enables learners with physical disabilities to engage fully with digital learning tools.

Healthcare: Supports individuals in regaining independence in computer usage post-injury or illness.

# Eye Gaze Software

Product Code	Product Description	Price (inc. VAT)
RT275-05-010 & 042	<p><b>Look to Read</b></p> <p>Interactive software enabling children with disabilities to enjoy books independently.</p>  <ul style="list-style-type: none"> <li>- Includes 16 original animated stories grouped into four reading stages.</li> <li>- Offers 64 accompanying activities focusing on phonics and story recall.</li> <li>- Provides symbolised chat grids with core and story-specific vocabulary.</li> <li>- Supports eye gaze, switch, pointer, and touch access methods.</li> <li>- Features high contrast mode for users with visual impairments.</li> <li>- Gradually introduces 95 letter sounds and 100 high-frequency words.</li> <li>- Compatible with Windows devices.</li> </ul> <p>Example uses:            Education: Assists teachers in developing learners literacy skills by providing accessible, engaging stories and activities tailored to various reading stages.            Healthcare: Supports therapists in enhancing patients' reading abilities and cognitive development through interactive, adaptive learning tools.</p>	<p><b>Single User</b>  <b>R3,858.00</b></p>
RT275-05-015 & 035	<p><b>Big Bang Pictures</b></p> <p>Big Bang Pictures is cause-and-effect software featuring engaging high-contrast pictures, animations, and sound effects to encourage sensory interaction and visual tracking for users with cognitive or sensory impairments.</p>  <ul style="list-style-type: none"> <li>- Provides high-contrast images for visual stimulation.</li> <li>- Includes auditory feedback to enhance engagement.</li> <li>- Supports multiple access methods, including switches and touchscreens.</li> <li>- Ideal for developing cause-and-effect understanding and sensory awareness.</li> <li>- Designed for learners with significant cognitive or visual challenges.</li> </ul> <p>Example uses:            Education: Helps educators teach visual tracking and interaction to learners with special needs.            Healthcare: Assists therapists in sensory stimulation and awareness-building for patients.</p>	<p><b>Single User</b>  <b>R1,350.00</b></p> <p><b>5 Users</b>  <b>R2,493.00</b></p> <p><b>Site Licence</b>  <b>R3,866.00</b></p>
RT275-05-034	<p><b>Inclusive Eye Gaze Learning Curve - All 3 Titles</b></p> <p>Inclusive Eye Gaze Learning Curve is a comprehensive software package featuring 54 interactive activities to develop eye gaze skills, progressing from cause-and-effect understanding to choice-making and communication. Designed for learners with special educational needs, it includes tracking, fixation, and selection activities, with tools for assessment and skill development.</p>  <ul style="list-style-type: none"> <li>- Includes activities for visual tracking, fixation, and interaction.</li> <li>- Supports early communication and decision-making skills.</li> <li>- Offers customisable tasks and progress tracking.</li> <li>- Compatible with Windows 7/8/10/11.</li> </ul> <p>Example uses:            Education: Enables teachers to teach eye gaze interaction to learners with additional needs.            Healthcare: Assists therapists in assessing and developing patients' eye gaze skills.</p>	<p><b>Single User</b>  <b>R9,779.00</b></p>
RT275-05-034	<p><b>Look Lab</b></p> <p>Look Lab is an eye gaze software offering 38 interactive activities to develop skills such as target selection, tracking, and choice making.</p>  <ul style="list-style-type: none"> <li>- Features games, puzzles, creative arts, and mindfulness exercises.</li> <li>- Supports easy and standard modes for tailored difficulty levels.</li> <li>- Includes heat maps for tracking user progress.</li> <li>- Compatible with Windows 10 and 11 operating systems.</li> <li>- Requires a minimum of 4GB RAM and 2GB free disk space.</li> <li>- Supports various eye gaze cameras, including Lumin-i and Vida Go.</li> </ul> <p>Example uses:            Education: Assists teachers in developing eye gaze skills in learners with special educational needs.            Healthcare: Supports therapists in assessing and enhancing patients' eye gaze capabilities.</p>	<p><b>Single User</b>  <b>R12,004.00</b></p>

For any questions or to place an order, please call 0860 888 121 or email [info@inclusivesolutions.co.za](mailto:info@inclusivesolutions.co.za)

RT275-05-034

**Look to Learn**

**Single User  
R7,717.00**



Look to Learn is eye gaze software with over 40 activities designed to develop visual tracking, targeting, and choice-making skills. Each activity is designed with input from teachers and therapists to support skill progression.

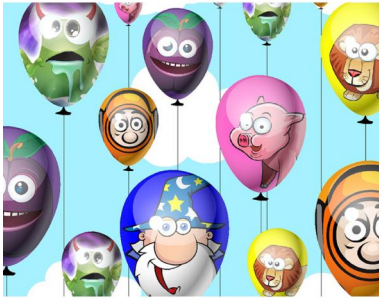
- Includes five activity areas: Sensory, Explore, Target, Choose, and Control.
- Provides built-in heat maps for tracking progress and assessment.
- Allows personalisation with custom images and videos.
- Compatible with a variety of eye gaze tracking technologies.
- Ideal for learners starting with eye gaze interaction.

Example uses:  
 Education: Helps teachers introduce eye gaze technology to learners and develop interaction skills.  
 Healthcare: Assists therapists in assessing and improving patients' eye gaze capabilities.

RT275-05-034

**Look to Learn WITH Scenes and Sounds**

**Single User  
R11,575.00**



A motivating and fun way to get started with eye gaze technology.

- Over 40 specially designed activities to develop eye gaze skills.
- Activities cover five key areas: Sensory, Explore, Target, Choose, and Control.
- Built-in heat map feature for progress tracking and assessment.
- Customisable content with the option to load personal images and videos.
- Developed in consultation with teachers and therapists to enhance access and choice-making skills.
- Compatible with various eye gaze tracking technologies.
- Suitable for users of all ages beginning their eye gaze journey.

Example uses:  
 Education: Assists learners in developing cause-and-effect understanding and choice-making abilities, enhancing engagement in interactive learning activities.  
 Healthcare: Supports patients in improving eye movement control and communication skills, facilitating more effective therapy sessions and progress tracking.

RT275-05-035

**Tobii Sensory EyeFX 2**

**Single User  
R11,078.00**



Sensory Eye FX 2 is eye gaze software with 30 interactive activities designed to teach eye tracking and computer control. It supports skills such as visual tracking, targeting, and engagement, tailored for learners with special needs.

- Includes 30 activities for skill development.
- Teaches visual tracking, targeting, and interaction.
- Compatible with various eye gaze devices.
- Supports progression from sensory engagement to computer control.
- Ideal for learners starting with eye gaze technology.

Example uses:  
 Education: Helps teachers introduce eye gaze interaction to learners.  
 Healthcare: Supports therapists in building foundational eye gaze skills for patients.

RT275-05-036

**Tobii Gaze Viewer**

**Single User  
R5,096.00**




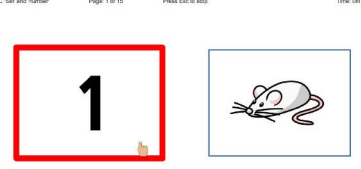
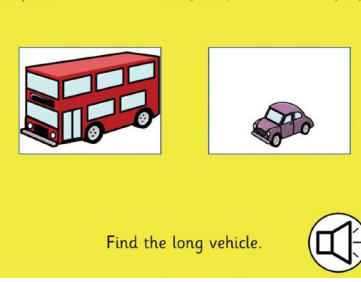
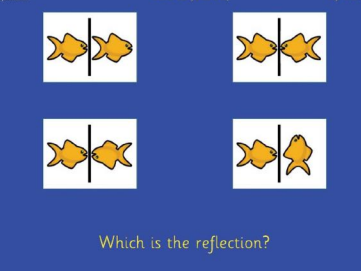
Gaze Viewer is software designed to record real-time eye gaze data, enabling tracking and analysis of where users focus on a screen. It helps educators, therapists, and researchers assess progress and tailor learning or therapy goals for individuals using eye gaze technology.

- Tracks and records real-time eye gaze data.
- Provides visual heat maps to analyse focus and interaction.
- Supports personalised learning or therapy development.
- Compatible with Tobii Dynavox eye gaze devices.
- Ideal for individuals of all abilities using eye gaze tools.

Example uses:  
 Education: Assists teachers in monitoring learners' engagement and focus during activities.  
 Healthcare: Helps therapists assess eye gaze patterns to guide therapy plans for patients.



# Numeracy Software

Product Code	Product Description	Price (inc. VAT)
RT275-05-038 & 043	<p><b>Choose!! Ready Mades - All 8 Numeracy Titles</b></p>  <p>Choose!! Ready-mades Numeracy is a set of eight software titles designed to teach essential numeracy skills, including counting, sequencing, and simple calculations. Each title uses accessible activities, clear visuals, auditory prompts, and multiple-choice questions to build confidence and understanding in learners with additional needs.</p> <ul style="list-style-type: none"> <li>- Covers counting, number recognition, sequencing, and calculations.</li> <li>- Includes auditory support and clear visual prompts.</li> <li>- Interactive, accessible activities tailored for diverse learning needs.</li> <li>- Provides feedback to support skill development.</li> <li>- Suitable for learners with special educational needs.</li> </ul> <p>Example uses:            Education: Assists teachers in introducing basic numeracy concepts to learners with additional needs.            Healthcare: Supports therapists in helping patients develop foundational maths skills.</p>	<p><b>Single User</b> R5,467.00</p> <p><b>5 Users</b> R11,414.00</p> <p><b>Site Licence</b> R21,707.00</p>
RT275-05-038 & 043	<p><b>Choose!! Ready Mades Numeracy Early Number</b></p>  <p>Choose!! Ready-mades Numeracy – Early Number is an educational software designed to teach early number skills, such as counting, number recognition, and matching. It features clear visuals, auditory feedback, and interactive multiple-choice questions to support learners with additional needs.</p> <ul style="list-style-type: none"> <li>- Covers counting, matching, and number recognition activities.</li> <li>- Includes visual and auditory prompts for accessibility.</li> <li>- Interactive multiple-choice questions for skill development.</li> <li>- Designed for learners with special educational needs.</li> </ul> <p>Example uses:            Education: Assists teachers in introducing early numeracy skills to learners.            Healthcare: Supports therapists in helping patients develop foundational maths skills.</p>	<p><b>Single User</b> R778.00</p> <p><b>5 Users</b> R1,578.00</p> <p><b>Site Licence</b> R3,637.00</p>
RT275-05-038 & 043	<p><b>Choose!! Ready Mades Numeracy Foundation Shape, Space &amp; Measure</b></p>  <p>Choose!! Ready-mades Numeracy – Foundation Shape, Space &amp; Measure teaches early mathematical concepts such as shape recognition, size comparison, and spatial awareness. It features accessible activities with clear visuals and auditory feedback to support learners with additional needs.</p> <ul style="list-style-type: none"> <li>- Covers shapes, sizes, and spatial understanding.</li> <li>- Includes visual and auditory prompts for accessibility.</li> <li>- Interactive multiple-choice activities for skill-building.</li> <li>- Designed for learners with special educational needs.</li> </ul> <p>Example uses:            Education: Helps teachers introduce foundational maths concepts to learners.            Healthcare: Supports therapists in enhancing patients' spatial awareness and recognition skills.</p>	<p><b>Single User</b> R778.00</p> <p><b>5 Users</b> R1,578.00</p> <p><b>Site Licence</b> R3,637.00</p>
RT275-05-038 & 043	<p><b>Choose!! Ready Mades Numeracy Key Stage Shape, Space &amp; Measure</b></p>  <p>This software offers engaging, curriculum-aligned activities focused on KS1 numeracy topics such as shape, space, and measure.</p> <ul style="list-style-type: none"> <li>- Interactive activities to develop understanding of basic geometry and measurement.</li> <li>- Curriculum-aligned content tailored for Key Stage 1 learners.</li> <li>- Accessible design suitable for users with diverse learning needs.</li> <li>- Includes auditory and visual reinforcement for enhanced learning.</li> <li>- Compatible with touchscreens and switch-access technology.</li> </ul> <p>Example uses:            Education: Supports primary school learners in developing geometry and measurement skills through interactive tasks.            Healthcare: Assists therapists in using engaging activities for cognitive and motor skill rehabilitation.</p>	<p><b>Single User</b> R778.00</p> <p><b>5 Users</b> R1,578.00</p> <p><b>Site Licence</b> R3,637.00</p>

For any questions or to place an order, please call 0860 888 121 or email [info@inclusivesolutions.co.za](mailto:info@inclusivesolutions.co.za)

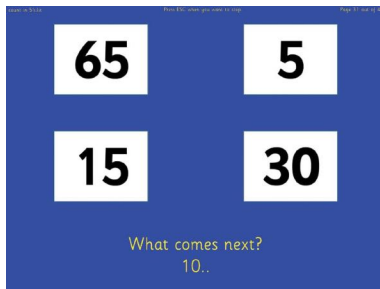
RT275-05-038 & 043

**ChooseIt! Ready Mades Numeracy Number 0-100**

Single User  
R778.00

5 Users  
R1,578.00

Site Licence  
R3,637.00



This software provides interactive activities to help KS1 learners grasp numbers from 0 to 100.

- Curriculum-aligned content focusing on counting, sequencing, and number recognition.
- Engaging visuals and sounds to enhance learning.
- Designed for learners with varying educational needs.
- Touchscreen and switch-access compatibility.

Example uses:

Education: Helps young learners improve counting and sequencing skills in an interactive format.  
Healthcare: Supports therapists in numeracy-based cognitive rehabilitation activities for patients.

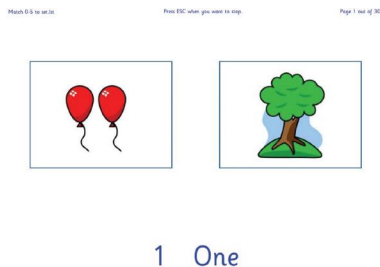
RT275-05-038 & 043

**ChooseIt! Ready Mades Numeracy Number 0-5**

Single User  
R778.00

5 Users  
R1,578.00

Site Licence  
R3,637.00



This software offers interactive numeracy activities to help KS1 learners explore numbers from 0 to 5.

- Focused on early counting, number recognition, and sequencing.
- Designed for young learners and those with special educational needs.
- Supports touchscreens and switch-access technology.
- Features engaging visuals and auditory feedback.

Example uses:

Education: Assists early learners in building foundational number skills interactively.  
Healthcare: Enables therapists to reinforce basic numeracy skills in cognitive rehabilitation.

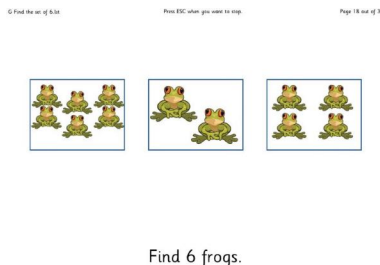
RT275-05-038 & 043

**ChooseIt! Ready Mades Numeracy Number 5-10**

Single User  
R778.00

5 Users  
R1,578.00

Site Licence  
R3,637.00



This product is an educational software resource aimed at improving numeracy skills, focusing on the numbers 5-10. It offers engaging, interactive activities designed for early learners or individuals with additional learning needs.

- Interactive activities teaching numbers 5-10.
- Reinforces numeracy with visual and auditory feedback.
- Suitable for use with touch screens and interactive whiteboards.
- Customisable settings to adapt to individual learning requirements.
- Includes a user-friendly interface for educators and learners.

Example uses:

Education: Teachers can use this to enhance numeracy lessons for young learners, building confidence in recognising and understanding numbers.  
Healthcare: Therapists can employ it for cognitive rehabilitation, improving memory and number comprehension for patients with learning disabilities.

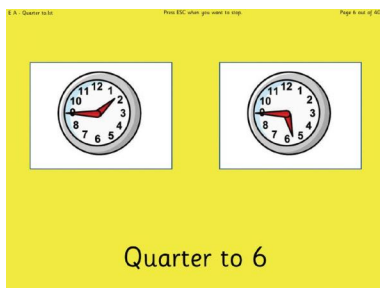
RT275-05-038 & 043

**ChooseIt! Ready Mades Numeracy Time**

Single User  
R778.00

5 Users  
R1,578.00

Site Licence  
R3,637.00



This educational software focuses on teaching and reinforcing time concepts through interactive activities. It is designed for learners of all abilities, providing inclusive and adaptive learning experiences.

- Covers time-telling skills, including hours, minutes, and digital/analogue clocks.
- Customisable settings for tailored learning experiences.
- Suitable for touch screens and interactive whiteboards.
- Offers visual and auditory feedback for effective skill reinforcement.
- Easy-to-use interface, ideal for educators and learners.

Example uses:

Education: Supports lessons on time-telling by providing interactive resources for early learners or those needing additional assistance.  
Healthcare: Assists in cognitive rehabilitation by reinforcing time-recognition skills for individuals recovering from brain injuries or with learning difficulties.

RT275-05-038 &amp; 043

**Counting Songs 1****Single User**  
R1,350.00**5 Users**  
R2,493.00**Site Licence**  
R3,866.00

This interactive software uses songs to teach counting and early numeracy skills. It provides an engaging way for learners of all abilities to explore numbers and counting through music.

- Features catchy songs for numbers 1–10.
- Reinforces early numeracy with engaging visuals and audio.
- Suitable for touch screens and interactive whiteboards.
- Customisable for individual learning needs.
- User-friendly interface ideal for educators and learners.

Example uses:

Education: Enhances early numeracy lessons with interactive musical activities, fostering engagement for young learners.

Healthcare: Supports cognitive development and number recognition for patients with developmental delays or learning difficulties.

RT275-05-038 &amp; 043

**Counting Songs 2****Single User**  
R1,350.00**5 Users**  
R2,493.00**Site Licence**  
R3,866.00

This interactive software uses songs to develop counting skills and reinforce numeracy concepts, ideal for early learners and those needing additional support.

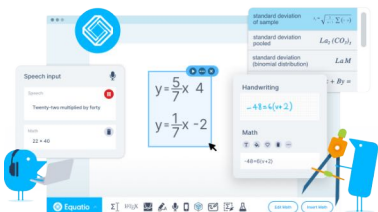
- Engages learners with numbers 10–20 through fun, interactive songs.
- Offers vibrant visuals and captivating audio.
- Designed for touch screens and interactive whiteboards.
- Customisable to adapt to diverse learning needs.
- Features an intuitive interface for ease of use by educators and learners.

Example uses:

Education: Enhances numeracy lessons with interactive musical tools to make learning numbers 10–20 engaging and memorable.

Healthcare: Facilitates cognitive development and numeracy for patients with developmental challenges or memory impairments.

RT275-05-038 &amp; 043

**Equatio - Annual Subscription (valid for 12 months)****Single User**  
R2,101.00**Site Licence**  
R11,817.00

This software tool enables educators and learners to create, edit, and explore digital maths, chemistry, and physics concepts with ease, making STEM subjects more accessible.

- Supports handwriting, speech, and text input for equations.
- Includes tools for graphing, chemistry formulas, and LaTeX editing.
- Compatible with Google, Windows, and Mac platforms.
- Features accessibility options like screen reading and exam support.
- Provides a collaborative digital workspace for STEM learning.
- Sold as an annual subscription (must be renewed after 12 months).

Example uses:

Education: Helps teachers create inclusive STEM lessons with dynamic, accessible resources for all learners.

Healthcare: Supports individuals with disabilities in mastering maths and science through adaptive tools.

RT275-05-038 &amp; 043

**NumberShark V5****Single User**  
R5,408.00

Numbershark is an educational software designed to improve numeracy skills through engaging, game-based learning. It covers a wide range of mathematical concepts and is particularly beneficial for learners with dyscalculia or those needing extra support.

- Includes over 50 games covering 500 topics.
- Teaches addition, subtraction, multiplication, division, fractions, and more.
- Adaptable for learners aged 5–14, including those with SEN.
- Tracks progress and offers personalised activities.
- Helps learners understand numbers through visual and interactive methods.

Example uses:

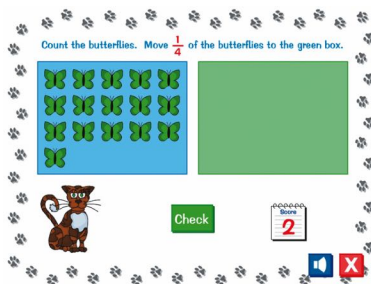
Education: Assists teachers in providing targeted support for learners struggling with numeracy concepts.

Healthcare: Supports cognitive and mathematical skill development for individuals with learning difficulties.

RT275-05-038 & 043

**Paws Explores Fractions**

Single User  
R392.00



This interactive educational software helps children aged 6–8 practise fractions with the Paws Explore duo through engaging games and narrated activities at three difficulty levels.

- Covers identifying, matching, and equivalent fractions.
- Printable worksheets for offline learning included.
- Features a teacher section to track progress.
- Fun animations and rewards enhance engagement.
- Includes resources for interactive whiteboard use.

Example uses:  
Education: Teachers can use this to make learning fractions enjoyable for young learners.  
Healthcare: Supports cognitive skill-building in numeracy for children with developmental challenges.

5 Users  
R784.00

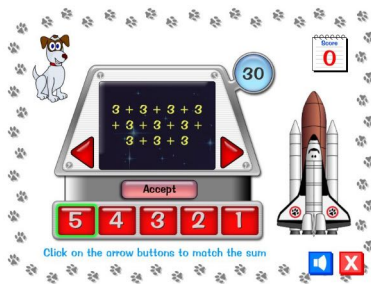
20 Users  
R1,568.00

Site Licence  
R2,353.00

RT275-05-038 & 043

**Paws Explores Multiplication**

Single User  
R392.00



This interactive software helps children aged 6–8 improve multiplication skills with Paws Explore's Kelly and Robbie. It combines engaging games and activities to teach multiplication, rapid recall, and the relationship with addition and division.

- Features three difficulty levels across activities.
- Develops mathematical vocabulary aligned with school curricula.
- Tracks pupil progress for detailed teacher reports.
- Printable worksheets for offline practice included.
- Fully narrated for independent learning.

Example uses:  
Education: Aids teachers in reinforcing multiplication skills in interactive and class-based settings.  
Healthcare: Supports cognitive development for children with learning difficulties through structured numeracy activities.

5 Users  
R784.00

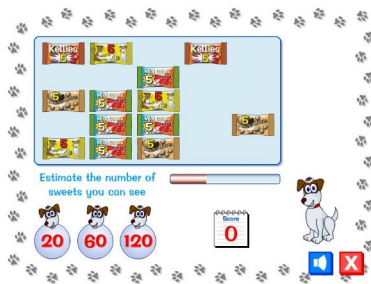
20 Users  
R1,568.00

Site Licence  
R2,353.00

RT275-05-038 & 043

**Paws Explores Numbers**

Single User  
R392.00



This software engages children aged 6–8 in developing number skills through fun activities with Kelly and Robbie, the friendly cat and dog characters.

- Covers counting, number sequences, rounding, estimating, and place value.
- Offers three difficulty levels to cater to varied skill levels.
- Provides printable worksheets and interactive whiteboard resources.
- Tracks pupil progress and includes a teacher's section.
- Features exciting animations and a certificate printing option.

Example uses:  
Education: Helps teachers create interactive lessons on foundational number skills.  
Healthcare: Aids in numeracy development for children with learning difficulties.

5 Users  
R784.00

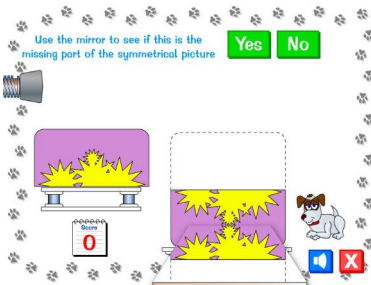
20 Users  
R1,568.00

Site Licence  
R2,353.00

RT275-05-038 & 043

**Paws Explores Symmetry**

Single User  
R392.00



This interactive software introduces children aged 6–8 to symmetry through engaging activities featuring Kelly and Robbie.

- Covers lines of symmetry, symmetrical patterns, and sorting by symmetry.
- Includes three difficulty levels for varying abilities.
- Provides printable worksheets and interactive whiteboard resources.
- Tracks player progress and offers printing options for creations.
- Fully narrated with animations and rewards to enhance engagement.

Example uses:  
Education: Supports class lessons on symmetry using interactive and printable resources.  
Healthcare: Assists in cognitive skill development with structured, fun activities focused on symmetry.

5 Users  
R784.00

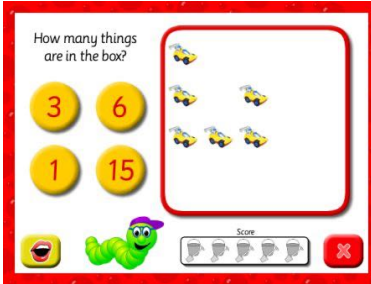
20 Users  
R1,568.00

Site Licence  
R2,353.00

RT275-05-038 & 043

**Percy Teaches Maths**

Single User  
R392.00



This engaging software introduces early mathematics concepts to children aged 3–6 through fun, interactive activities led by Percy the caterpillar.

- Covers counting, addition, subtraction, grouping, and number recognition.
- Includes activities for sorting, sequences, and comparisons.
- Fully narrated with three levels of difficulty for varied learning needs.
- Features stimulating graphics, speech, and sound effects.
- Provides printable worksheets for offline learning.

Example uses:  
Education: Enhances foundational numeracy skills for preschool and early primary learners.  
Healthcare: Supports early cognitive development for young children with special educational needs.

5 Users  
R784.00

20 Users  
R1,568.00

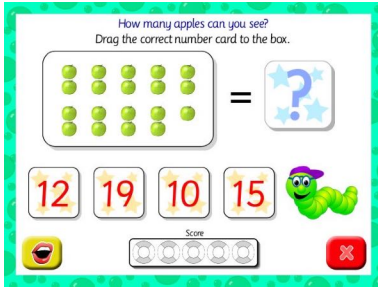
Site Licence  
R2,353.00



RT275-05-038 & 043

**Percy's World Of Numbers**

Single User  
R392.00



This interactive software helps children aged 3–6 develop counting and number recognition skills with Percy the caterpillar.

- Covers counting to 20, number sequences, and ordinal numbers.
- Includes an animated on-screen number book for engaging learning.
- Offers three difficulty levels to suit different abilities.
- Fully narrated with colourful animations for unsupervised use.
- Printable worksheets and a teacher's section included.

5 Users  
R784.00

20 Users  
R1,568.00

Site Licence  
R2,353.00

Example uses:

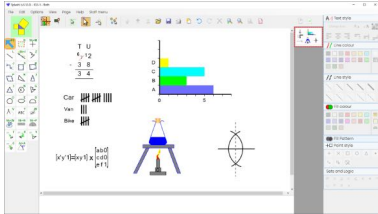
Education: Assists teachers in building foundational numeracy skills in early learners.

Healthcare: Supports developmental milestones in number recognition for children with learning delays.

RT275-05-038 & 043

**Splash! All Ages Combined**

Single User  
R8,217.00



Splash! City offers over 100 accessible tools for maths and STEM learning, supporting both primary (ages 4–11) and secondary (ages 11+) learners.

- Covers arithmetic, geometry, graphing, equations, and STEM concepts like electrical diagrams.
- Tailored for SEN learners, supporting alternative input methods.
- Includes customisable activities, printable worksheets, and PDF import features.
- Provides three difficulty levels to accommodate diverse abilities.
- Engages learners with interactive features designed for inclusivity.

5 Users  
R20,364.00

Site Licence  
R35,369.00

Example uses:

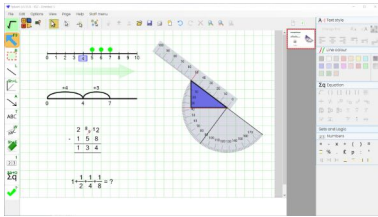
Education: Enables teachers to create inclusive lessons for primary and secondary learners with varied learning needs.

Healthcare: Supports numeracy and STEM skill development for individuals with physical or developmental challenges.

RT275-05-038 & 043

**Splash! Primary (KS1+2)**

Single User  
R6,967.00



Splash! Primary offers over 40 accessible tools to support maths and shapes learning for primary-aged children.

- Covers basic arithmetic, geometry, measurement, and graphing.
- Includes interactive features tailored for SEN learners.
- Provides customisable activities and printable worksheets.
- Supports alternative input methods like touchscreens and switches.
- Designed to help children aged 4–11 build foundational numeracy skills.

5 Users  
R18,221.00

Site Licence  
R31,082.00

Example uses:

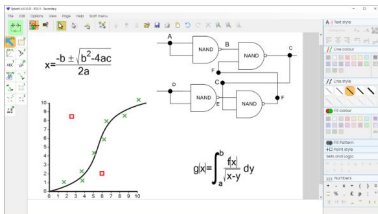
Education: Helps teachers create interactive lessons for young learners, including those with SEN.

Healthcare: Assists in developing numeracy skills in children with developmental challenges.

RT275-05-038 & 043

**Splash! Secondary (KS3+)**

Single User  
R6,967.00



Splash! Secondary offers over 60 accessible tools for maths and STEM subjects, focusing on inclusivity and tailored learning.

- Covers geometry, equations, graphing, and electrical diagrams.
- Supports SEN learners with adaptable features and alternative input methods.
- Customisable activities and worksheets included.
- Allows PDF imports for seamless integration with existing materials.
- Designed for learners aged 11+ needing additional accessibility options.

5 Users  
R18,221.00

Site Licence  
R31,082.00

Example uses:

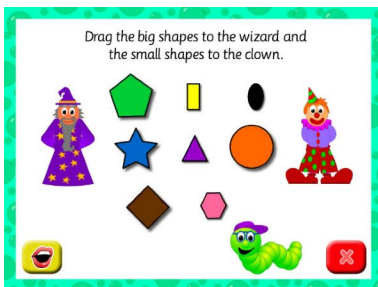
Education: Teachers can use this to simplify complex maths and STEM concepts for SEN learners in secondary education.

Healthcare: Supports cognitive skill-building in mathematics for learners with developmental or physical challenges.

RT275-05-045

**Percy Gets Into Shapes**

Single User  
R392.00



Interactive program teaching shapes, size, and colour through engaging educational games for young learners.

- Activities enhance sequencing, comparison, and matching skills.
- Covers 2D and 3D shapes, sizes, and colour recognition.
- Features lively animations, spoken instructions, and printable worksheets.
- Suitable for ages 3–6, Key Stage 1, and Foundation levels.
- Usable with touch screens for improved accessibility.

5 Users  
R784.00

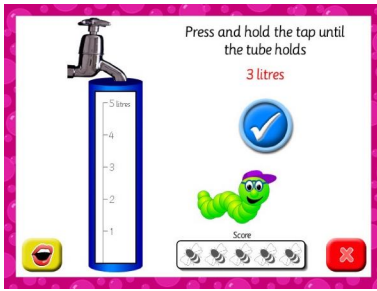
20 Users  
R1,568.00

Site Licence  
R2,353.00

Example uses:

Education: Supports early years numeracy development through fun, interactive learning tasks.

Healthcare: Enhances cognitive and fine motor skills in therapy sessions for young children.



Interactive program designed to teach young learners measurement concepts with engaging activities.

- Covers length, weight, and capacity using standard and non-standard units.
- Activities include comparing weights, measuring lengths, and filling containers.
- Teachers can select Metric or Imperial measurements for activities.
- Fully narrated for independent use and includes printable worksheets.
- Suitable for ages 3–6, Foundation, and Key Stage 1.

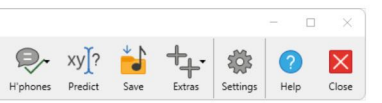
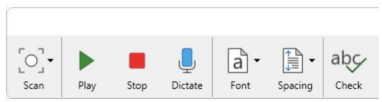
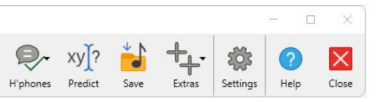
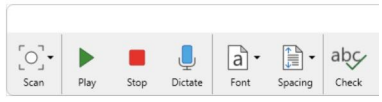
Example uses:

Education: Builds understanding of measurement through hands-on numeracy activities for early learners.

Healthcare: Enhances cognitive and sensory processing in therapy for young children.

# Literacy Software

Product Code	Product Description	Price (inc. VAT)
RT275-05-006 & 037	<p><b>ClaroRead SE (feature limited version)</b></p> <p>A literacy support tool that enhances reading, writing, and studying, designed to boost confidence and productivity.</p> <p>- SE is the feature-limited version of ClaroRead.                      - Text-to-speech reads text aloud with dual-colour highlighting for better comprehension.                      - Integrates with Dragon Professional for speech-to-text dictation.                      - Screen capture reads aloud on-screen text for full accessibility.                      - Available for Windows, Mac or Chromebook.</p> <p>Example uses:                      Education: Supports learners with dyslexia or learning difficulties in completing reading and writing tasks independently, improving academic outcomes.                      Healthcare: Assists patients with visual impairments by reading aloud medical documents and records, ensuring access to vital information.</p>	<p><b>Single User</b> R1,786.00</p> <p><b>Site Licence</b> R16,077.00</p>
RT275-05-006 & 037	<p><b>ClaroRead</b></p> <p>A literacy support tool that enhances reading, writing, and studying, designed to boost confidence and productivity.</p> <p>- Text-to-speech reads text aloud with dual-colour highlighting for better comprehension.                      - Speaking spellchecker vocalises suggestions, improving spelling accuracy.                      - OCR scanning converts printed documents and images into editable formats like Word or PDF.                      - Integrates with Dragon Professional for speech-to-text dictation.                      - Speaking dictionary offers definitions for 300,000+ words to aid vocabulary.                      - Screen capture reads aloud on-screen text for accessibility.                      - Word prediction suggests words while typing to boost accuracy.                      - Available for Windows, Mac or Chromebook.</p> <p>Example uses:                      Education: Supports learners with dyslexia or learning difficulties in completing reading and writing tasks independently, improving academic outcomes.                      Healthcare: Assists patients with visual impairments by reading medical documents aloud, ensuring access to vital information.</p>	<p><b>Single User</b> R4,627.00</p> <p><b>Site Licence</b> R37,388.00</p>
RT275-05-010 & 042	<p><b>Choose!! Ready Mades - All 8 Literacy Titles</b></p> <p>Interactive literacy program featuring eight titles designed to support phonics, comprehension, spelling, and word recognition, tailored for young learners and those requiring additional literacy support.</p> <p>- Offers engaging and diverse activities to build core literacy skills.                      - Fully narrated with audio support for independent and accessible use.                      - Includes tools for tracking progress and customisable learning options.                      - Suitable for early learners, special education, and intervention programmes.</p> <p>Example uses:                      Education: Supports foundational literacy development across varying abilities in classrooms.                      Healthcare: Assists therapists in language and reading interventions for cognitive development.</p>	<p><b>Single User</b> R5,467.00</p> <p><b>5 Users</b> R11,414.00</p> <p><b>Site Licence</b> R21,707.00</p>
RT275-05-010 & 042	<p><b>Choose!! Ready Mades Literacy Alphabet</b></p> <p>Interactive software designed to teach letter names and dictionary skills.</p> <p>- Over 40 activities focusing on the 26 letter names.                      - Exercises include distinguishing letters from symbols and sorting words alphabetically.                      - Features matching upper and lowercase letters and British Sign Language alphabet.                      - Each activity offers 20 to 40 graded multiple-choice questions.                      - Provides positive reinforcement with animations and spoken feedback.                      - Supports full speech assistance and switch access for inclusivity.                      - Compatible with Windows 7, 8, 10, and 11.</p> <p>Example uses:                      Education: Assists teachers in developing learners understanding of letter names and dictionary skills, enhancing their literacy foundation.                      Healthcare: Supports therapists in helping patients improve letter recognition and alphabetical ordering, aiding cognitive development.</p>	<p><b>Single User</b> R778.00</p> <p><b>5 Users</b> R1,578.00</p> <p><b>Site Licence</b> R3,637.00</p>



© (b) Letter names - official Page 1 of 20 Press Esc to stop Time On Day



Find the correct letter



**RT275-05-010 & 042**

01 Red blue yellow green Page: 9 of 20 Press Esc to stop Time: 00:05s



blue

**ChooseIt! Ready Mades Literacy Everyday Words**

Interactive software designed to enhance recognition and spelling of everyday words.

- Provides practice with words related to colours, numbers, days, months, and seasons.
- Offers over 550 individual activity pages for comprehensive learning.
- Each activity includes 20 to 40 graded multiple-choice questions.
- Features positive reinforcement through animations and spoken feedback.
- Supports full speech assistance and switch access for inclusivity.
- Includes performance reporting to monitor learner progress.
- Compatible with Windows 7, 8, 10, and 11.

Example uses:

Education: Assists teachers in reinforcing learners vocabulary related to everyday concepts, enhancing their reading and spelling skills.

Healthcare: Supports therapists in helping patients improve language comprehension and word recognition, aiding cognitive development.

Single User  
R778.005 Users  
R1,578.00Site Licence  
R3,637.00**RT275-05-010 & 042**

03 cr or cr Page: 1 of 20 Press Esc to stop Time: 00:05s



Starts with cr

**ChooseIt! Ready Mades Literacy Initial Blends Letters**

Interactive software designed to enhance recognition of initial consonant blends.

- Covers matching and recognition of common written blends, both individually and in pairs.
- Includes several motivating round-up activities for reinforcement.
- Each activity offers 20 to 40 graded multiple-choice questions.
- Provides positive reinforcement with animations and spoken feedback.
- Supports full speech assistance and switch access for inclusivity.
- Includes performance reporting to monitor learner progress.
- Compatible with Windows 7, 8, 10, and 11.

Example uses:

Education: Assists teachers in reinforcing learners understanding of initial consonant blends, enhancing their reading and spelling skills.

Healthcare: Supports therapists in helping patients improve language comprehension and phonological awareness, aiding cognitive development.

Single User  
R778.005 Users  
R1,578.00Site Licence  
R3,637.00**RT275-05-010 & 042**

05 fl or fl Page: 4 of 18 Press Esc to stop Time: 00:14s



Starts with fl

**ChooseIt! Ready Mades Literacy Initial Blends Sounds**

Interactive software designed to teach the sounds of initial consonant blends.

- Covers the sounds of 26 common initial consonant blends.
- Includes individual activities for blends like ch, sh, th, qu, and tr.
- Additional activities introduce blends in pairs, such as bl and cl.
- Features engaging round-up activities for reinforcement.
- Each activity offers 20 to 40 graded multiple-choice questions.
- Provides positive reinforcement with animations and spoken feedback.
- Supports full speech assistance and switch access for inclusivity.

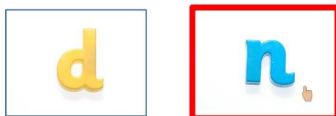
Example uses:

Education: Assists teachers in developing learners phonemic awareness by focusing on the sounds of initial consonant blends, enhancing reading and spelling skills.

Healthcare: Supports therapists in helping patients improve auditory discrimination and phonological processing, aiding language development.

Single User  
R778.005 Users  
R1,578.00Site Licence  
R3,637.00**RT275-05-010 & 042**

06 n Page: 1 of 20 Press Esc to stop Time: 00:10s



Find n

**ChooseIt! Ready Mades Literacy Initial Letters**

Interactive software designed to enhance letter recognition skills.

- Includes individual activities for each letter from a to z.
- Features additional round-up activities for comprehensive learning.
- Provides 20 to 40 graded multiple-choice questions per activity.
- Offers positive reinforcement with animations and spoken feedback.
- Supports full speech assistance and switch access for inclusivity.
- Includes performance reporting to monitor learner progress.
- Compatible with Windows 7, 8, 10, and 11.

Example uses:

Education: Assists teachers in reinforcing letter recognition and phonemic awareness among early learners, providing structured practice aligned with literacy curricula.

Healthcare: Supports therapists in developing foundational literacy skills in children with special needs, offering engaging activities that promote learning through positive reinforcement.


Single User  
R778.005 Users  
R1,578.00Site Licence  
R3,637.00



**RT275-05-010 & 042**

38 First initial sound Page: 21 of 25 Press Esc to stop Time: 00:45s



What starts with t ? 

**ChooseIt! Ready Mades Literacy Initial Sounds**

Interactive software designed to teach the sounds of the 26 letters.

- Includes individual activities for each letter, with five extra activities for long vowel sounds.
- Offers round-up activities, including VC and CVC blending.
- Each activity contains 20 to 40 graded multiple-choice questions.
- Provides positive reinforcement with animations and spoken feedback.
- Supports full speech assistance and switch access for inclusivity.
- Includes performance reporting to monitor learner progress.
- Compatible with Windows 7, 8, 10, and 11.


Example uses:

Education: Assists teachers in developing learners phonemic awareness by focusing on individual letter sounds and blending, enhancing reading and spelling skills.  
Healthcare: Supports therapists in helping patients improve auditory discrimination and phonological processing, aiding language development.

**Single User**  
**R778.00****5 Users**  
**R1,578.00****Site Licence**  
**R3,637.00****RT275-05-010 & 042**

05 Animal sounds Page: 1 of 20 Press Esc to stop Time: 00:15s



Listen to the cat... 

**ChooseIt! Ready Mades Literacy Listening Skills**

Interactive software designed to enhance listening skills through sound identification and matching.

- Practise matching and identifying environmental sounds, vocal utterances, musical instruments, music styles, nursery rhymes, simple instructions, sequencing sounds, counting syllables, rhyming, and alliteration.
- Covers most of Phase 1 of the Letters and Sounds document.
- Each activity has a graded sequence of 20 to 40 multiple-choice questions.
- Provides positive reinforcement with animations and spoken feedback.
- Supports full speech assistance and switch access for inclusivity.
- Includes performance reporting to monitor learner progress.
- Compatible with Windows 7, 8, 10, and 11.

Example uses:

Education: Assists teachers in developing learners auditory discrimination and phonological awareness, essential for early literacy development.  
Healthcare: Supports therapists in enhancing patients' listening skills, aiding in language comprehension and auditory processing.

**Single User**  
**R778.00****5 Users**  
**R1,578.00****Site Licence**  
**R3,637.00****RT275-05-010 & 042**

14 said going to Page: 1 of 21 Press Esc to stop Time: 00:25s



? 

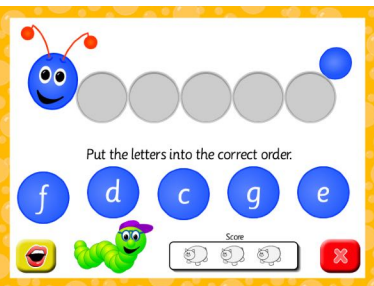
**ChooseIt! Ready Mades Literacy Tricky High Frequency Words**

Interactive software designed to enhance recognition of tricky high-frequency words.

- Covers Reception and Years 1 and 2 word lists.
- Offers over 600 pages of activities.
- Each activity includes 20 to 40 graded multiple-choice questions.
- Provides positive reinforcement with animations and spoken feedback.
- Supports full speech assistance and switch access for inclusivity.
- Includes performance reporting to monitor learner progress.
- Compatible with Windows 7, 8, 10, and 11.

Example uses:

Education: Assists teachers in reinforcing learners recognition and spelling of high-frequency words, essential for reading fluency.  
Healthcare: Supports therapists in helping patients improve word recognition and spelling, aiding language development.

**Single User**  
**R778.00****5 Users**  
**R1,578.00****Site Licence**  
**R3,637.00****RT275-05-010 & 042****Percy's Alphabet Workshop**

Interactive software designed to teach letter recognition and phonics through engaging activities.

- Features six games focusing on letter identification, matching sounds to letters, and spelling simple words.
- Offers three levels of difficulty to accommodate varying learning stages.
- Includes options for letter pronunciation by names or sounds, choice of upper or lower case, and customisation of individual letters.
- Provides printable worksheets for offline practice.
- Fully narrated with speech support to aid comprehension.
- Compatible with Windows devices.

Example uses:

Education: Assists teachers in introducing young learners to the alphabet and phonics, enhancing early literacy skills through interactive gameplay.  
Healthcare: Supports therapists in developing letter recognition and phonemic awareness in children, aiding language acquisition and cognitive development.

**Single User**  
**R392.00****5 Users**  
**R784.00****20 Users**  
**R1,568.00****Site Licence**  
**R2,353.00**

RT275-05-010 & 042

**Percy's World Of Words**

**Single User  
R392.00**



Interactive software designed to develop word and phonic skills through engaging activities.

- Features six games focusing on spelling, rhyming words, and phonics, including initial and final phonemes and blends.
- Offers three levels of difficulty to accommodate varying learning stages.
- Fully narrated with speech support to aid comprehension.
- Includes printable worksheets for offline practice.
- Provides an extensive teacher's section for customised learning.
- Compatible with Windows devices.

**5 Users  
R784.00**

**20 Users  
R1,568.00**

**Site Licence  
R2,353.00**

Example uses:

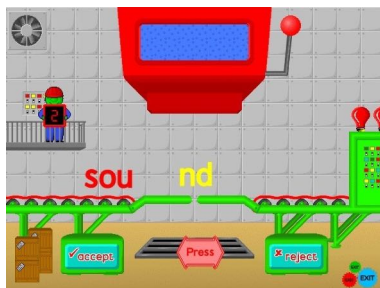
Education: Assists teachers in enhancing learners literacy skills by providing interactive games that reinforce spelling, rhyming, and phonics concepts.

Healthcare: Supports therapists in developing patients' language abilities through engaging activities that focus on phonemic awareness and word recognition.

RT275-05-010 & 042

**Phonic Word Builder**

**Single User  
R392.00**



A colourful and interactive literacy program designed to teach phonics, spelling, and sentence building for children aged 5-9.

- Ideal for Key Stages 1 and 2, covering literacy skills.
- Bright, fun, and engaging screens with spoken instructions.
- Customisable activities allow teachers to create tailored word lists.
- Supports independent learning and the Literacy Hour.
- Encourages vocabulary development and simple sentence construction.
- Suitable for use at school or home for personalised learning.
- Designed for children aged 5-9 years, enhancing phonics and reading skills.

**5 Users  
R784.00**

**20 Users  
R1,568.00**

**Site Licence  
R2,353.00**

Example uses:

Education: Helps teachers create customised word lists for classroom use, supporting literacy development.

Healthcare: Assists speech therapists in building phonics and vocabulary skills for children with learning difficulties.

RT275-05-010 & 042

**WordShark V5**

**Single User  
R8,039.00**



An interactive educational program featuring over 30 games to enhance spelling, reading, and phonics skills for ages 5-16.




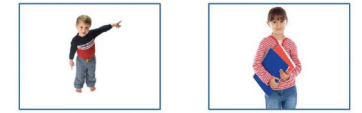

- Includes a 10,000-word bank with personalised lists.
- Supports learners with SEND, dyslexia, and EAL.
- Tracks individual progress and provides automatic progression.
- Compatible with various devices for school and home use.
- Ideal for independent or classroom learning settings.
- Tailored to accommodate varying levels of ability and learning needs.

Example uses:

Education: Enables teachers to customise word lists and track learner progress in literacy development.

Healthcare: Supports therapists in aiding children with language-based learning challenges.

# Science Software

Product Code	Product Description	Price (inc. VAT)
RT275-05-044	<p><b>ChooseIt! Ready Mades - All 5 Science Titles</b></p>  <p>ChooseIt! Ready-mades Science provides five inclusive titles covering essential science topics, including materials, plants, animals, and physical processes. It features interactive, graded questions designed for learners with SEN and includes audio support, printable worksheets, and progress tracking tools for teachers. Activities are accessible via touch screens, switches, and other devices.</p> <ul style="list-style-type: none"> <li>- Covers key science topics with engaging, adaptive content.</li> <li>- Fully narrated and inclusive for SEN learners.</li> <li>- Tracks progress and provides printable resources for offline use.</li> </ul> <p>Example uses:            Education: Supports inclusive teaching of foundational science topics for diverse learners.            Healthcare: Enhances cognitive engagement for children with developmental challenges.</p>	<p><b>Single User</b> R3,408.00</p> <p><b>5 Users</b> R6,639.00</p> <p><b>Site Licence</b> R14,182.00</p>
RT275-05-044	<p><b>ChooseIt! Ready Mades Science - Forces and Electricity</b></p>  <p>08 Magnetic attraction Page: 16 of 20 Press Esc to stop Time: 01:50h</p>  <p>17 Families Page: 3 of 20 Press Esc to stop Time: 01:50h</p> <p>What is attracted to a magnet?</p> <p>Example uses:            Education: Teachers can simplify complex science concepts for learners with SEN.            Healthcare: Supports cognitive engagement and understanding of basic science for diverse abilities.</p>	<p><b>Single User</b> R778.00</p> <p><b>5 Users</b> R1,578.00</p> <p><b>Site Licence</b> R3,637.00</p>
RT275-05-044	<p><b>ChooseIt! Ready Mades Science - Foundation Living Things</b></p>  <p>03 Shadows Page: 1 of 15 Press Esc to stop Time: 01:50h</p> <p>sister</p> <p>Example uses:            Education: Teachers can use it to introduce foundational science concepts to SEN learners.            Healthcare: Supports cognitive and sensory engagement for patients with developmental challenges.</p>	<p><b>Single User</b> R778.00</p> <p><b>5 Users</b> R1,578.00</p> <p><b>Site Licence</b> R3,637.00</p>
RT275-05-044	<p><b>ChooseIt! Ready Mades Science - Light, Sound and Space</b></p>  <p>03 Shadows Page: 1 of 15 Press Esc to stop Time: 01:50h</p> <p>Find the shadow</p> <p>Example uses:            Education: Helps teachers introduce foundational science topics in an interactive format.            Healthcare: Supports cognitive engagement for learners with developmental needs.</p>	<p><b>Single User</b> R778.00</p> <p><b>5 Users</b> R1,578.00</p> <p><b>Site Licence</b> R3,637.00</p>

For any questions or to place an order, please call 0860 888 121 or email [info@inclusivesolutions.co.za](mailto:info@inclusivesolutions.co.za)

RT275-05-044

### ChooseIt! Ready Mades Science - Living Things

Single User  
R778.00

03 Body functions Page: 1 of 20 Press Esc to stop Time: 00:04



ChooseIt! Ready-mades Science – KS1 Living Things provides interactive activities to explore concepts such as plants, animals, and habitats. Designed for learners with SEN, it is fully narrated and includes tracking tools and printable resources for teachers.

- Covers topics like life cycles, habitats, and living organisms.
- Accessible via touchscreens, switches, and alternative devices.
- Features progress tracking and offline activity worksheets.

5 Users  
R1,578.00

Site Licence  
R3,637.00

What do you use to think?



Example uses:

Education: Helps introduce KS1 learners to basic biology topics through interactive activities.  
Healthcare: Supports cognitive and sensory engagement for children with additional needs.

RT275-05-044

### ChooseIt! Ready Mades Science - Materials

Single User  
R778.00

04 Fabric Page: 1 of 20 Press Esc to stop Time: 00:07



ChooseIt! Ready-mades Science – Materials introduces learners with SEN to topics like states of matter, material properties, and classification. The software features narrated activities, progress tracking, and printable worksheets, accessible across various input methods.

- Covers properties, changes, and classifications of materials.
- Fully narrated for independent learning.
- Provides progress tracking and offline resources.

5 Users  
R1,578.00

Site Licence  
R3,637.00

wool



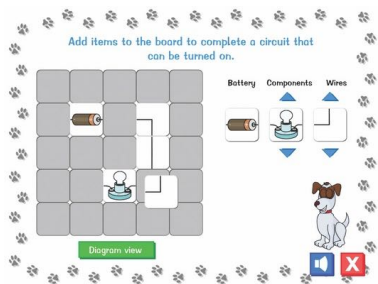
Example uses:

Education: Supports teachers in teaching material science through interactive activities.  
Healthcare: Encourages sensory and cognitive engagement for individuals with learning challenges.

RT275-05-044

### Paws Explores Electricity and Light

Single User  
R392.00



This engaging software from the Paws Explore series introduces children aged 6–8 to electricity and light through fun, interactive activities.

- Covers circuits, conductivity, brightness, switches, shadows, and sunlight.
- Includes engaging animations and graphics for better learning.
- Features an interactive whiteboard section and printable worksheets.
- Tracks progress and is fully narrated for unsupervised use.

5 Users  
R784.00

20 Users  
R1,568.00

Site Licence  
R2,353.00

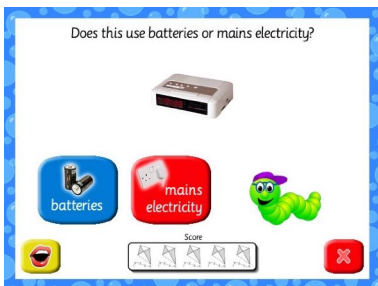
Example uses:

Education: Assists teachers in explaining complex science topics through hands-on learning tools.  
Healthcare: Supports cognitive engagement and understanding of science for children with developmental challenges.

RT275-05-045

### Percy Has Fun With Science

Single User  
R392.00



Interactive science program introducing life processes, materials, and physical processes through engaging activities for young learners.

- Covers topics like electric circuits, magnets, forces, plants, and materials.
- Includes fun, animated activities with rewards and three difficulty levels.
- Features narrated text for unsupervised use and printable worksheets.
- Designed for ages 3–6, Foundation, and Key Stage 1 learners.

5 Users  
R784.00

20 Users  
R1,568.00

Site Licence  
R2,353.00

Example uses:

Education: Helps young children explore basic science concepts in a fun, interactive way.  
Healthcare: Supports sensory and cognitive therapy for early learners.



# Mixed Themes & Creativity Software

Product Code	Product Description	Price (inc. VAT)
RT275-05-010/42/45	<p><b>HelpKidzLearn Subscription - Games &amp; Activities (valid for 12 months)</b></p> <p>An accessible, game-based learning platform offering hundreds of activities designed to teach essential skills through interactive play for learners of all abilities.</p> <ul style="list-style-type: none"> <li>- Focuses on skills like cause and effect, decision-making, and problem-solving.</li> <li>- Compatible with devices such as iPads, PCs, and Chromebooks.</li> <li>- Inclusive for diverse learning styles with switch access, touchscreens, and eye gaze.</li> <li>- Engaging with high-contrast visuals, sound cues, and simple animations.</li> <li>- Tracks progress and supports milestone-based learning objectives.</li> <li>- Suitable for learners with special educational needs and disabilities.</li> <li>- Sold as an annual subscription (must be renewed after 12 months).</li> </ul> <p>Example uses:            Education: Helps teachers implement interactive learning for diverse classrooms.            Healthcare: Aids therapists in developing cognitive and motor skills for learners.</p>	<p>1-10 Users R2,866.00 per user</p> <p>11-50 Users R2,436.00 per user</p> <p>50+ Users R2,149.00 per user</p> <p>1-5 Site Licences R6,773.00 per site</p> <p>6-10 Site Licences R6,096.00 per site</p> <p>11+ Site Licences R5,757.00 per site</p>
RT275-05-015	<p><b>Big Bang</b></p> <p>Big Bang is interactive software designed to teach cause-and-effect skills with high-contrast visuals, vibrant animations, and engaging sounds for individuals with severe cognitive or visual impairments.</p> <ul style="list-style-type: none"> <li>- Offers multiple access methods, including switches and touchscreens.</li> <li>- Includes high-contrast effects to cater to users with visual challenges.</li> <li>- Features engaging animations and soundscapes for sensory stimulation.</li> <li>- Designed for early interaction and sensory learning activities.</li> <li>- Ideal for developing awareness of action and response in learners.</li> </ul> <p>Example uses:            Education: Supports teachers in introducing cause-and-effect concepts to learners with special needs.            Healthcare: Assists therapists in sensory engagement sessions for patients with cognitive impairments.</p>	<p>Single User R1,350.00</p> <p>5 Users R2,493.00</p> <p>Site Licence R3,866.00</p>
RT275-05-015	<p><b>Big Bang Patterns</b></p> <p>Big Bang Patterns is a cause-and-effect software featuring high-contrast patterns and engaging animations designed to support sensory stimulation and visual tracking for individuals with severe impairments.</p> <ul style="list-style-type: none"> <li>- Includes dynamic patterns with soundscapes for enhanced sensory interaction.</li> <li>- Offers multiple access options, including switches and touchscreens.</li> <li>- Designed for individuals with significant visual or cognitive challenges.</li> <li>- Ideal for early interaction and sensory learning activities.</li> <li>- Provides a simple interface to facilitate independent or assisted use.</li> </ul> <p>Example uses:            Education: Helps teachers introduce visual tracking and interaction to learners with special needs.            Healthcare: Aids therapists in sensory stimulation for patients with cognitive impairments.</p>	<p>Single User R1,350.00</p> <p>5 Users R2,493.00</p> <p>Site Licence R3,866.00</p>
RT275-05-038/43/44	<p><b>HelpKidzLearn Subscription - Chooselt Readymades (valid for 12 months)</b></p> <p>Chooselt! Readymades offers over 640 inclusive activities for learners with diverse needs, focusing on numeracy, literacy, and science.</p> <ul style="list-style-type: none"> <li>- Provides over 14,000 graded, interactive questions.</li> <li>- Covers topics like shapes, patterns, and letters.</li> <li>- Compatible with devices such as iPads, PCs, and Chromebooks.</li> <li>- Accessible via touchscreens, switches, or eye gaze.</li> <li>- Includes auditory support for all activities.</li> <li>- Tracks progress with intuitive reporting tools.</li> <li>- Sold as an annual subscription (must be renewed after 12 months).</li> </ul> <p>Example uses:            Education: Teachers can use this to create interactive lessons across multiple subjects.            Healthcare: Supports cognitive and sensory development for individuals with physical or learning challenges.</p>	<p>1-10 Users R2,866.00 per user</p> <p>11-50 Users R2,436.00 per user</p> <p>50+ Users R2,149.00 per user</p> <p>1-5 Site Licences R6,773.00 per site</p> <p>6-10 Site Licences R6,096.00 per site</p> <p>11+ Site Licences R5,757.00 per site</p>

For any questions or to place an order, please call 0860 888 121 or email [info@inclusivesolutions.co.za](mailto:info@inclusivesolutions.co.za)

RT275-05-041

**Target and Touch Music**

Single User  
R1,350.00



Target and Touch: Music is an interactive software designed to improve cause-and-effect skills through engaging music-based activities. It is suitable for learners with varying abilities, offering activities that develop targeting, attention, and control skills using a touch screen, mouse, or switch.

5 Users  
R2,493.00

Site Licence  
R3,866.00

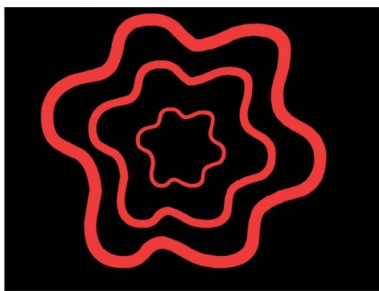
- Develops basic targeting and interaction skills.
- Features fun, musical feedback for engagement.
- Accessible via touchscreens, switches, or alternative input devices.
- Includes customisable settings to suit individual needs.

Example uses:  
Education: Helps teachers encourage interaction and engagement in learners learning basic skills.  
Healthcare: Supports individuals with motor challenges in building targeting and coordination abilities.

RT275-05-041

**Target and Touch Patterns**

Single User  
R1,350.00



Target and Touch: Patterns is an interactive software designed to develop targeting, attention, and control skills through pattern-focused activities.

5 Users  
R2,493.00

Site Licence  
R3,866.00

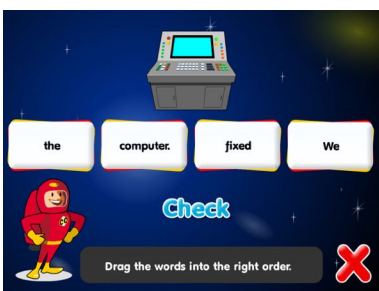
- Activities include recognising, creating, and completing patterns.
- Accessible via touchscreens, switches, or alternative input devices.
- Features customisable options to suit individual learner needs.
- Includes engaging feedback and visual reinforcement.

Example uses:  
Education: Teachers can use this tool to improve fine motor and targeting skills in learners.  
Healthcare: Supports individuals with physical or cognitive challenges in developing pattern recognition and motor coordination.

RT275-05-044

**Captain Conrad's Space Adventure**

Single User  
R392.00



Captain Conrad's Space Adventure engages children aged 3-5 with interactive games and activities that develop skills across literacy, numeracy, art, ICT, and more.

5 Users  
R784.00

20 Users  
R1,568.00

Site Licence  
R2,353.00

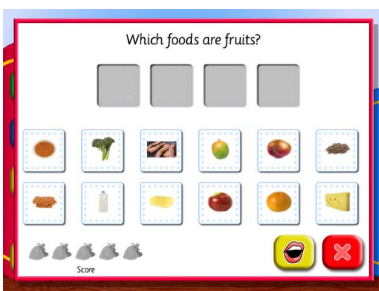
- Activities include building circuits, identifying letters, guiding landers, and creating collages.
- Features real NASA footage, animations, and sing-alongs.
- Fully narrated for unsupervised use.
- Covers key early years skills in a fun, space-themed setting.

Example uses:  
Education: Enhances learning with a multi-sensory approach to early numeracy and literacy.  
Healthcare: Builds foundational skills for children with developmental challenges through engaging, structured activities.

RT275-05-044

**The Learner's Library Food**

Single User  
R392.00



The Learner's Library: Food is a KS1 educational resource exploring food origins, groups, and uses through photos, narration, and videos.

5 Users  
R784.00

20 Users  
R1,568.00

Site Licence  
R2,353.00

- Covers food groups like fruits, vegetables, meat, and dairy.
- Includes search, menu, and index options for easy navigation.
- Features three activities and a scrapbook for note recording.
- Offers printable worksheets and a teacher's section.

Example uses:  
Education: Helps learners understand food groups and origins with multimedia support.  
Healthcare: Aids in teaching nutrition basics to young children in engaging ways.

RT275-05-044

**The Learner's Library Materials**

Single User  
R392.00



The Learner's Library: Materials is a KS1 reference that explores natural and man-made materials and their properties through narrated text, video footage, and photos.

5 Users  
R784.00

20 Users  
R1,568.00

Site Licence  
R2,353.00

- Covers topics like material types and properties.
- Features a menu, index, and search for easy navigation.
- Includes activities, a spoken glossary, worksheets, and a scrapbook.
- Fully narrated and ideal for homework support.

Example uses:  
Education: Assists teachers in introducing material science topics interactively.  
Healthcare: Supports sensory and cognitive engagement for young learners with SEN.

RT275-05-044

**The Learner's Library Minibeasts**

**Single User**  
R392.00



The Learner's Library: Minibeasts introduces children aged 4–7 to various minibeasts through photos, videos, and narrated text.

- Covers a wide selection of minibeasts with fun facts.
- Includes activities, a scrapbook, a spoken glossary, and worksheets.
- Features menu, index, and search for easy navigation.
- Fully narrated and suitable for non-readers.

Example uses:

Education: Enhances lessons on minibeasts with visual and auditory resources for young learners.  
Healthcare: Supports sensory and cognitive engagement for children with learning challenges.

**5 Users**  
R784.00

**20 Users**  
R1,568.00

**Site Licence**  
R2,353.00

RT275-05-044

**The Learner's Library Musical Instruments**

**Single User**  
R392.00



The Learner's Library: Musical Instruments introduces children aged 4–7 to various instruments, their sounds, and uses through interactive features.

- Covers string, brass, woodwind, and percussion instruments.
- Includes detailed photos, real sound recordings, and tunes.
- Features three activities, a scrapbook, glossary, and worksheets.
- Fully narrated and accessible for non-readers.

Example uses:

Education: Supports music lessons with multimedia resources to engage young learners.  
Healthcare: Encourages sensory exploration and auditory recognition for children with developmental needs.

**5 Users**  
R784.00

**20 Users**  
R1,568.00

**Site Licence**  
R2,353.00

RT275-05-044

**The Learner's Library On The Farm**

**Single User**  
R392.00



The Learner's Library: On The Farm introduces children aged 4–7 to farm animals, machinery, and produce using photos, videos, and narrated text.

- Covers animals, farm produce, and machinery with fun facts.
- Includes three interactive activities, a scrapbook, glossary, and worksheets.
- Easy-to-navigate with menu, index, and search features.
- Fully narrated for accessibility, supporting non-readers.

Example uses:

Education: Helps teachers teach science and farm life interactively.  
Healthcare: Encourages sensory and cognitive engagement for children with developmental challenges.

**5 Users**  
R784.00

**20 Users**  
R1,568.00

**Site Licence**  
R2,353.00

RT275-05-044

**The Learner's Library Pets**

**Single User**  
R392.00



The Learner's Library: Pets introduces children aged 4–7 to pet care through engaging videos, photos, and narrated text.

- Covers pet types, feeding, and care with fun facts.
- Includes three pet-themed activities, a scrapbook, glossary, and worksheets.
- Features fully narrated text with two difficulty levels.
- Easy-to-navigate menus, index, and search for quick access.

Example uses:

Education: Supports interactive lessons on pet care and responsibilities.  
Healthcare: Promotes sensory engagement and cognitive development for young learners.

**5 Users**  
R784.00

**20 Users**  
R1,568.00

**Site Licence**  
R2,353.00

RT275-05-044

**The Learner's Library Transport**

**Single User**  
R392.00



The Learner's Library: Transport introduces children aged 4–7 to various land, sea, and air vehicles through photos, videos, and sound effects.

- Covers different types of transport with engaging visuals and audio.
- Includes three activities, a scrapbook, glossary, and worksheets.
- Features narrated text at two levels for accessibility.
- Easy navigation via menu, index, and search functions.

Example uses:

Education: Helps teachers explore transport and geography topics interactively.  
Healthcare: Supports cognitive engagement for young learners with additional needs.

**5 Users**  
R784.00

**20 Users**  
R1,568.00

**Site Licence**  
R2,353.00

RT275-05-044

**The Learner's Library Vol 1**

**Single User**  
**R1,176.00**

The Learner's Library: Volume 1 combines four KS1 titles—Minibeasts, Transport, On The Farm, and Musical Instruments—into a money-saving compilation for ages 4–7.

**5 Users**  
**R2,353.00**

- Features narrated text, photos, and videos with menu, index, and search options.
- Includes activities, printable worksheets, and teacher tools for interactive learning.
- Covers subjects like geography, ICT, music, and science.
- All titles also available separately.

**20 Users**  
**R4,705.00**

**Site Licence**  
**R7,058.00**



Example uses:

Education: Offers teachers versatile resources for teaching core KS1 topics interactively.  
Healthcare: Supports sensory and cognitive development in young learners.



RT275-05-044

**The Learner's Library Vol 2**

**Single User**  
**R1,176.00**

The Learner's Library: Volume 2 includes four KS1 titles—Materials, Wild Animals, Food, and Pets—offering narrated text, activities, and multimedia content for ages 4–7.

**5 Users**  
**R2,353.00**

- Covers science and ICT topics with interactive features.
- Includes printable worksheets, scrapbook tools, and spoken glossaries.
- Money-saving compilation with engaging visuals and videos.
- All titles also available separately.

**20 Users**  
**R4,705.00**

**Site Licence**  
**R7,058.00**



Example uses:

Education: Helps teachers deliver interactive lessons on science and ICT topics.  
Healthcare: Enhances sensory and cognitive learning for young children with additional needs.



RT275-05-044

**The Learner's Library Wild Animals**

**Single User**  
**R392.00**

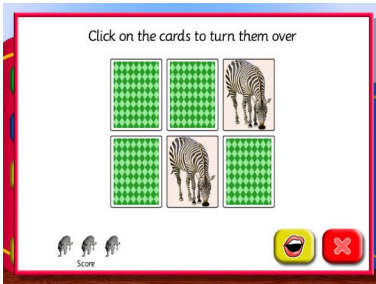
The Learner's Library: Wild Animals is a KS1 resource exploring animals across various habitats through photos, videos, and narrated text.

**5 Users**  
**R784.00**

- Covers forest, grassland, desert, and ocean animals.
- Includes games, scrapbook tools, a spoken glossary, and worksheets.
- Features two levels of narrated text for easy comprehension.

**20 Users**  
**R1,568.00**

**Site Licence**  
**R2,353.00**



Example uses:

Education: Helps teachers engage learners with science lessons on wildlife and habitats.  
Healthcare: Supports sensory and cognitive development in young learners through interactive activities.

RT275-05-045

**Choose and Cook**

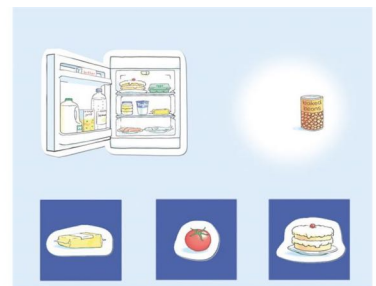
**Single User**  
**R1,350.00**

Choose and Cook is an interactive program designed to teach food preparation skills through step-by-step, narrated activities.

**5 Users**  
**R2,493.00**

- Covers a variety of dishes with clear instructions.
- Features vibrant visuals and customisable settings.
- Tracks user progress and offers printable recipes.
- Fully accessible for SEN learners with support for diverse needs.

**Site Licence**  
**R3,866.00**



Example uses:

Education: Teaches life skills and food preparation in special education settings.  
Healthcare: Supports cognitive, motor, and decision-making skill development in learners with additional needs.



RT275-05-045

**Choose and Tell Fairy Tales**

**Single User**  
**R1,350.00**



Choose and Tell: Fairy Tales is an interactive storytelling program for SEN learners, allowing them to create unique fairy tales by selecting characters, settings, and outcomes.

- Fully narrated with engaging animations and sound effects.
- Encourages creativity, sequencing, and decision-making skills.
- Accessible for diverse needs with intuitive controls.

Example uses:

Education: Supports creative writing and storytelling development in young learners.  
Healthcare: Enhances cognitive and imaginative skills for individuals with additional needs.

**5 Users**  
**R2,493.00**

**Site Licence**  
**R3,866.00**

RT275-05-045

**Choose and Tell Legends**

**Single User**  
**R1,350.00**



This interactive storytelling software lets children create unique narratives while enhancing creativity and decision-making skills.

- Users shape stories by making choices, promoting engagement.
- Designed with colourful graphics for an immersive experience.
- Fully accessible, including switch compatibility for diverse users.
- Encourages development of language and critical thinking.
- Compatible with Windows systems.

Example uses:

Education: Teachers use it to develop storytelling, comprehension, and decision-making skills in young learners.  
Healthcare: Therapists utilise it for speech and cognitive rehabilitation in patients needing creative interaction.

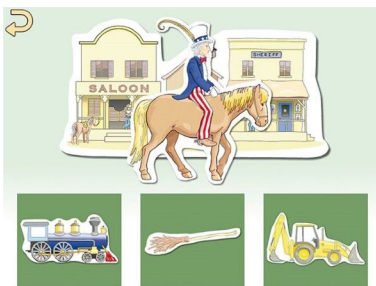
**5 Users**  
**R2,493.00**

**Site Licence**  
**R3,866.00**

RT275-05-045

**Choose and Tell More Nursery Rhymes**

**Single User**  
**R1,350.00**



This software provides interactive storytelling based on popular nursery rhymes, fostering creativity and decision-making.

- Engages users with colourful characters and scenarios from nursery rhymes.
- Allows choices to shape the narrative for personalised stories.
- Switch accessible for inclusive participation.
- Encourages language development and imaginative play.
- Compatible with Windows systems.

Example uses:

Education: Teachers use it to improve storytelling and decision-making in early learners.  
Healthcare: Therapists incorporate it into sessions to boost language and cognitive rehabilitation.

**5 Users**  
**R2,493.00**

**Site Licence**  
**R3,866.00**

RT275-05-045

**Choose and Tell Nursery Rhymes**

**Single User**  
**R1,350.00**



This software enables children to create interactive stories based on classic nursery rhymes, encouraging creativity and language development.

- Lets users personalise stories by making decisions.
- Features colourful visuals and engaging characters.
- Accessible for users requiring switch input.
- Promotes critical thinking and imaginative play.
- Compatible with Windows operating systems.

Example uses:

Education: Teachers can use it to engage learners in storytelling and language skill-building activities.  
Healthcare: Therapists use it to support cognitive rehabilitation and communication development.

**5 Users**  
**R2,493.00**

**Site Licence**  
**R3,866.00**

RT275-05-045

**HelpKidzLearn Subscription - Inclusive Stories (valid for 12 months)**

**1-10 Users**  
**R2,866.00 per user**



Interactive storytelling tool providing sensory-rich learning for diverse educational needs.

- Multi-sensory stories to improve literacy, numeracy, and emotional skills.
- Accessible via touch, switches, and eye gaze technology.
- Covers themes like science, health, and social-emotional development.
- Compatible with tablets, PCs, and interactive whiteboards.
- Includes tools for tracking learner progress.

Example uses:

Education: Enhances inclusion and comprehension for learners with developmental disabilities.  
Healthcare: Aids in sensory and cognitive therapy for patients with impairments.

**11-50 Users**  
**R2,436.00 per user**

**50+ Users**  
**R2,149.00 per user**

**1-5 Site Licences**  
**R6,773.00 per site**

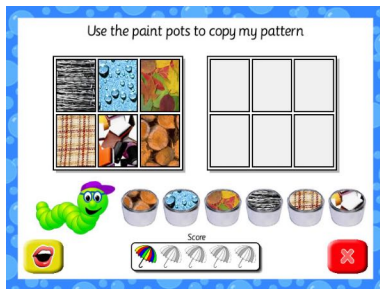
**6-10 Site Licences**  
**R6,096.00 per site**

**11+ Site Licences**  
**R5,757.00 per site**

RT275-05-045

**Percy Makes Thinking Fun**

Single User  
R392.00



Interactive program helping young children develop visual perception and picture matching skills through fun activities.

- Includes puzzles, pattern copying, sorting, and sequencing games.
- Features three difficulty levels to suit varying abilities.
- Narrated activities for independent use, with printable worksheets.
- Engaging animations reward task completion.
- Designed for ages 3–6, Foundation, and Key Stage 1 learners.

Example uses:

Education: Enhances observation, logic, and problem-solving skills in young learners.  
Healthcare: Supports cognitive development and motor skills in early intervention therapies.

5 Users  
R784.00

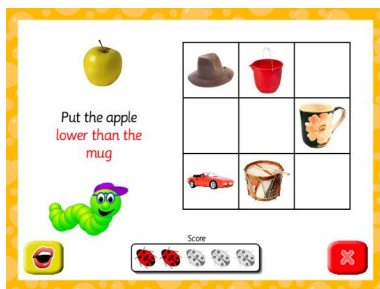
20 Users  
R1,568.00

Site Licence  
R2,353.00

RT275-05-045

**Percy On The Move**

Single User  
R392.00



Interactive program designed to teach young children position, direction, movement, and spatial awareness.

- Covers positional concepts like left, right, up, and down.
- Includes mazes, picture grids, puzzles, and spatial games.
- Narrated activities with three levels of difficulty for varying abilities.
- Fun animations reward successful task completion.
- Features a teacher's section and printable worksheets.
- Designed for ages 3–6, Foundation, and Key Stage 1 learners.

Example uses:

Education: Supports the development of spatial awareness and positional language in early learners.  
Healthcare: Aids therapy by enhancing motor planning and cognitive skills in young children.

5 Users  
R784.00

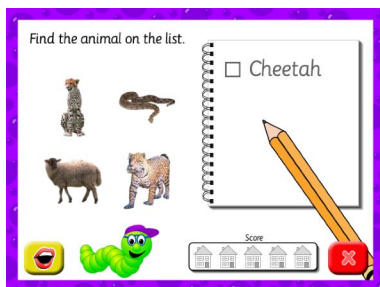
20 Users  
R1,568.00

Site Licence  
R2,353.00

RT275-05-045

**Percy's Animal Explorer**

Single User  
R392.00



Interactive program introducing children to animals, their sounds, and habitats through fun, educational games.

- Explores habitats such as farm, jungle, ocean, and garden.
- Includes activities like matching sounds to animals and quizzes.
- Fully narrated with three difficulty levels for independent learning.
- Touch screen compatible and rewards successful completion with animations.
- Designed for ages 3–6, Foundation, and Key Stage 1 learners.

Example uses:

Education: Helps children learn animal sounds, characteristics, and habitats while building ICT skills.  
Healthcare: Supports sensory and cognitive therapy for young children through interactive activities.

5 Users  
R784.00

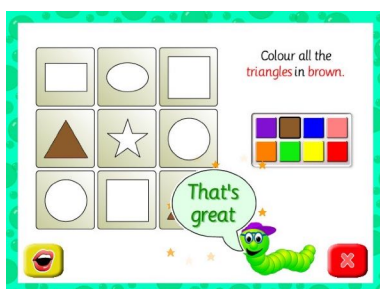
20 Users  
R1,568.00

Site Licence  
R2,353.00

RT275-05-045

**Percy's Art Box**

Single User  
R392.00



Interactive art program inspiring creativity in young children with engaging tools and activities.

- Includes tools for drawing, painting, collages, and colouring by numbers.
- Helps children learn colour recognition and basic art techniques.
- Features three difficulty levels for varied learning stages.
- Narrated activities and printable worksheets for extended creativity.
- Suitable for ages 3–6, Foundation, and Key Stage 1 learners.

Example uses:

Education: Enhances creativity and fine motor skills while teaching colour names and patterns.  
Healthcare: Supports motor skill development and cognitive therapy through art-based activities.

5 Users  
R784.00

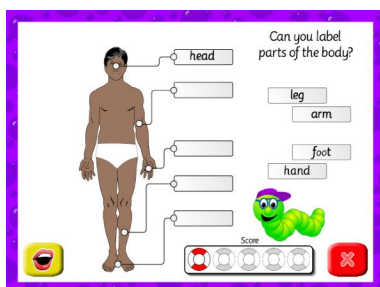
20 Users  
R1,568.00

Site Licence  
R2,353.00

RT275-05-045

**Percy's Body Explorer**

Single User  
R392.00



Interactive program teaching children about the human body, senses, and self-care through engaging activities.

- Covers topics like body parts, senses, and similarities/differences among people.
- Encourages self-care awareness and understanding of health and growth.
- Features narrated text, fun animations, and printable worksheets.
- Offers three difficulty levels, making it suitable for independent learning.
- Designed for ages 3–6, Foundation, and Key Stage 1 learners.

Example uses:

Education: Supports early science lessons by introducing basic anatomy and health concepts.  
Healthcare: Aids in sensory and cognitive skill-building for young children in therapy.

5 Users  
R784.00

20 Users  
R1,568.00

Site Licence  
R2,353.00

RT275-05-045

**Percy's Learning Box 1**

**Single User**  
R1,176.00

Compilation of four interactive titles featuring activities on numeracy, shapes, logic, and memory for young learners.

**5 Users**  
R2,353.00

**20 Users**  
R4,705.00

**Site Licence**  
R7,058.00



- Includes Percy Teaches Maths, Percy Gets Into Shapes, Percy Makes Thinking Fun, and Percy's Skills Builder.

- Covers counting, addition, subtraction, patterns, grouping, puzzles, and sequencing.
- Fully narrated games with three difficulty levels for independent use.
- Features extensive teacher's sections and printable activity sheets.
- Suitable for ages 3–6, Foundation, and Key Stage 1 learners.



Example uses:

Education: Provides a comprehensive resource for early numeracy and problem-solving development.

Healthcare: Supports cognitive therapy through engaging and age-appropriate activities.

RT275-05-045

**Percy's Learning Box 2**

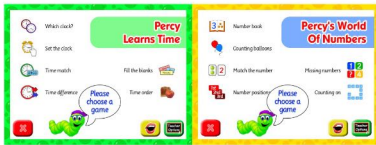
**Single User**  
R1,176.00

Compilation of four interactive titles featuring activities on time, numbers, letters, and puzzles for early learners.

**5 Users**  
R2,353.00

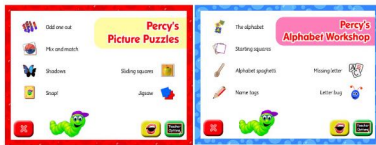
**20 Users**  
R4,705.00

**Site Licence**  
R7,058.00



- Includes Percy Learns Time, Percy's World Of Numbers, Percy's Picture Puzzles, and Percy's Alphabet Workshop.

- Covers time concepts, counting, spelling, alphabet skills, and visual matching.
- Fully narrated activities with teacher sections for guided learning.
- Includes printable worksheets for off-screen practice.
- Suitable for ages 3–6, Foundation, and Key Stage 1 learners.



Example uses:

Education: Enhances time-telling, literacy, and numeracy in an engaging way.

Healthcare: Supports memory, sequencing, and recognition skills in therapy.

RT275-05-045

**Percy's Learning Box 3**

**Single User**  
R1,176.00

Compilation of four interactive titles focusing on money, spatial awareness, measurement, and animals in their habitats.

**5 Users**  
R2,353.00

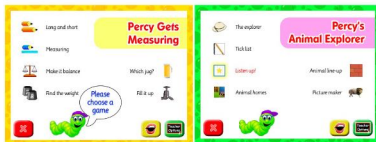
**20 Users**  
R4,705.00

**Site Licence**  
R7,058.00



- Includes Percy Gets Measuring, Percy On The Move, Percy's Money Box, and Percy's Animal Explorer.

- Covers purchasing, giving change, movement, direction, length, weight, and capacity.
- Fully narrated activities with three difficulty levels for independent learning.
- Printable worksheets and extensive teacher sections for extended use.
- Suitable for ages 3–6, Foundation, and Key Stage 1 learners.



Example uses:

Education: Develops early numeracy and science skills in an interactive format.

Healthcare: Supports spatial reasoning and cognitive skill-building through engaging activities.

RT275-05-045

**Percy's Learning Box 4**

**Single User**  
R1,176.00

Compilation of four interactive titles covering science, music, literacy, and numeracy for young learners.

**5 Users**  
R2,353.00

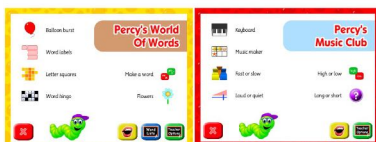
**20 Users**  
R4,705.00

**Site Licence**  
R7,058.00



- Includes Percy Keeps Counting, Percy's Music Club, Percy Has Fun With Science, and Percy's World Of Words.

- Covers phonics, spelling, rhyme, counting, life processes, and musical concepts like pitch and tempo.
- Fully narrated activities with three difficulty levels for independent use.
- Features printable worksheets and an extensive teacher's section.
- Suitable for ages 3–6, Foundation, and Key Stage 1 learners.



Example uses:

Education: Enhances foundational skills in literacy, numeracy, and music.

Healthcare: Supports sensory, cognitive, and language development in therapy.



RT275-05-045

**Percy's Learning Box 5**

**Single User**  
R1,176.00

Compilation of four interactive titles covering art, ICT, science, and thinking skills for young children.

**5 Users**  
R2,353.00

- Includes Percy's Computer Club, Percy's Art Box, Percy's Body Explorer, and Percy's Thinking Skills.

**20 Users**  
R4,705.00

- Covers computer basics, mouse and keyboard skills, drawing, puzzles, and healthy living.
- Fully narrated activities with three difficulty levels for independent learning.
- Printable worksheets and extensive teacher sections included.
- Suitable for ages 3–6, Foundation, and Key Stage 1 learners.

**Site Licence**  
R7,058.00



Example uses:

Education: Builds foundational ICT, creative, and critical thinking skills in early learners.

Healthcare: Enhances fine motor, logic, and sensory processing skills in therapy.

RT275-05-045

**Percy's Music Club**

**Single User**  
R392.00

Interactive program introducing children to music concepts like pitch, tempo, duration, and dynamics through engaging activities.

**5 Users**  
R784.00

- Features an on-screen keyboard for composing, recording, and playing back music.
- Includes games and activities with three levels of difficulty.
- Narrated instructions make it suitable for independent use.
- Printable worksheets and a teacher's section enhance learning.
- Designed for ages 3–6, Foundation, and Key Stage 1 learners.

**20 Users**  
R1,568.00

**Site Licence**  
R2,353.00



Example uses:

Education: Encourages early music exploration and creativity in young learners.

Healthcare: Supports fine motor and auditory processing in therapeutic settings.

RT275-05-045

**Percy's Picture Puzzles**

**Single User**  
R392.00

Interactive program enhancing visual perception and picture recognition through simple, engaging activities.

**5 Users**  
R784.00

- Includes games like matching pictures, finding the odd one out, and completing jigsaw puzzles.

**20 Users**  
R1,568.00

- Features colourful images, sound effects, and narrated instructions.
- Compatible with touch screens and suitable for unsupervised use.
- Printable worksheets and certificate printing function included.
- Designed for ages 3–6, Foundation, and Key Stage 1 learners.

**Site Licence**  
R2,353.00



Example uses:

Education: Strengthens observation and recognition skills in early learners.

Healthcare: Supports cognitive development and visual-motor integration in therapy.

RT275-05-045

**Percy's Skills Builder**

**Single User**  
R392.00

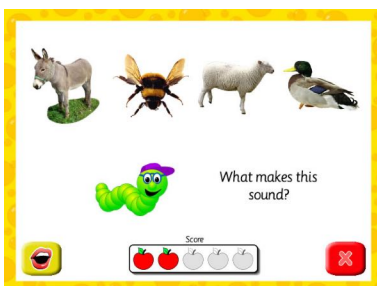
Interactive program improving memory, observation, and listening skills through engaging activities.

**5 Users**  
R784.00

- Activities include memorising patterns, identifying sounds, and matching pictures.
- Features three levels of difficulty to accommodate different abilities.
- Includes fun animations, sound effects, and narrated instructions.
- Provides printable worksheets and a certificate printing function for achievements.
- Suitable for ages 3–6, Foundation, and Key Stage 1 learners.

**20 Users**  
R1,568.00

**Site Licence**  
R2,353.00



Example uses:

Education: Strengthens cognitive skills like recall and auditory discrimination in young learners.

Healthcare: Enhances memory and sensory processing in early intervention therapy sessions.

RT275-05-045

**Percy's Thinking Skills**

**Single User**  
R392.00

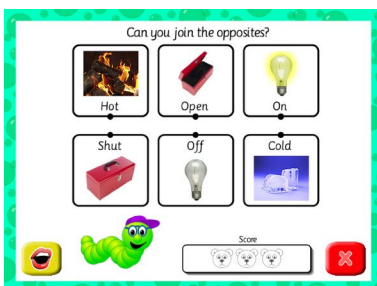
Interactive program designed to develop thinking, visual perception, and logic skills in young children.

**5 Users**  
R784.00

- Includes puzzles, matching pairs, and picture sequencing games.
- Features three difficulty levels with full narration for independent use.
- Provides printable worksheets and an extensive teacher's section.
- Fun and engaging activities tailored for early learners.
- Suitable for ages 3–6, Foundation, and Key Stage 1 learners.

**20 Users**  
R1,568.00

**Site Licence**  
R2,353.00



Example uses:

Education: Enhances problem-solving, pattern recognition, and logical thinking in early childhood education.

Healthcare: Supports cognitive therapy and visual-motor skill development in young children.



# RT275-2024

## Speech Therapy & Assistive Devices

### Books & Assessments



**inclusive solutions**  
disability & education technology

# Books & Assessments

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Product Code	Product Description	Price (inc. VAT)
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RT275-10-018

**TASP - Test of Aided Communication Symbol Preferences**

**R5,241.00**



Assessment tool designed to evaluate communication symbol skills for AAC users, supporting device setup and intervention planning.

- Assesses skills like matching, labelling, and categorising symbols.
- Includes tools to evaluate language comprehension and syntax.
- Designed for speech-language pathologists and educators.
- Helps tailor AAC systems to individual communication needs.
- Lightweight and portable with easy-to-use assessment materials.

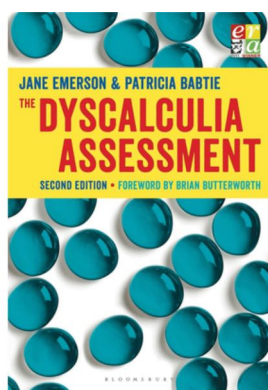
Example uses:

Education: Guides educators in customising AAC systems for learners communication needs.  
Healthcare: Supports therapists in planning AAC interventions for patients with complex needs.

RT275-10-021

**The Dyscalculia Assessment - Book**

**R2,132.00**



Comprehensive tool for assessing numeracy difficulties in children, supporting personalised teaching plans.

- Investigates maths abilities to identify dyscalculia and related challenges.
- Features step-by-step guidance, photocopiable sheets, and scripted instructions.
- Includes games and activities to reinforce numeracy skills.
- Suitable for SENCOs, TAs, and teachers, with no specialist training required.
- Designed for primary learners but adaptable for older learners.

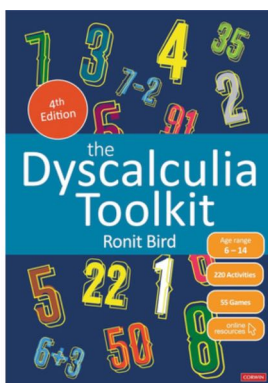
Example uses:

Education: Helps teachers design targeted interventions for learners struggling with maths.  
Healthcare: Supports psychologists in diagnosing and addressing dyscalculia.

RT275-10-021

**The Dyscalculia Toolkit - Book**

**R2,259.00**



Resource-packed guide designed to support children with dyscalculia and maths learning difficulties through practical strategies and engaging activities.

- Provides games, exercises, and interventions to improve numeracy skills.
- Offers solutions for both primary and secondary learners.
- Easy-to-follow guidance for teachers, SENCOs, and parents.
- Focuses on building confidence and addressing common maths barriers.

Example uses:

Education: Assists teachers in implementing classroom strategies for numeracy challenges.  
Healthcare: Supports therapists in creating tailored interventions for maths difficulties.

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For any questions or to place an order, please call 0860 888 121 or email [info@inclusivesolutions.co.za](mailto:info@inclusivesolutions.co.za)



# RT275-2024

Speech Therapy  
& Assistive Devices

## Therapy Resources



**inclusive solutions**  
disability & education technology

# Therapy Resources

Product Code	Product Description	Price (inc. VAT)
RT275-11-034	<p data-bbox="432 315 916 344"><b>Sensory Development - Mixed Senses Pack, Large</b></p> <p data-bbox="432 360 1286 412">Comprehensive sensory set designed to support children in educational and therapeutic environments.</p> <ul data-bbox="432 434 1326 651" style="list-style-type: none"> <li>- Fibre Optic Kit: 16W light source, 100 tails (150 cm each), colour-changing LEDs.</li> <li>- Waterless LED Tube: 130 cm tall, bubble effect simulation; mains powered.</li> <li>- Rechargeable Floor Tile: Touch-responsive lights and colours.</li> <li>- Inflatable Peapod Canoe: 150 cm, offers deep pressure sensory input.</li> <li>- Textured Liquid Tiles: Set of 6 (30 cm each), tactile and visual engagement.</li> <li>- Weighted Lap Pad: Sequins provide calming sensory support.</li> <li>- Vibrating Neck Pillow: Unicorn &amp;/or Puppy design with soothing vibration, batteries included.</li> <li>- Wiggle Seats: Various designs for sensory seating and balance.</li> <li>- Therapeutic Oils: Starter pack for aromatherapy.</li> </ul> <p data-bbox="432 674 1182 748">Example uses: Education: Creates calming sensory spaces, aiding focus and active learning. Healthcare: Supports sensory processing and motor skills in therapy sessions.</p>	<b>R28,305.00</b>
RT275-11-035	<p data-bbox="432 763 884 792"><b>Cortical Visual Impairment (CVI) Sensory Pack</b></p> <p data-bbox="432 808 1350 860">Comprehensive CVI Pack designed to support visual development and sensory engagement in individuals with Cortical Visual Impairment.</p> <ul data-bbox="432 882 1334 1032" style="list-style-type: none"> <li>- Includes tools like an A3 light panel, black choice board, rotating disco ball, and light-up sensory items.</li> <li>- Features tactile learning aids such as squidgy sparkle letters, numbers, and shapes.</li> <li>- Comes with a vision development set (red or yellow) including everyday items and reflective tape.</li> <li>- Provides sensory stimulation and aids in developing visual tracking and engagement.</li> </ul> <p data-bbox="432 1055 1174 1128">Example uses: Education: Enhances sensory and visual engagement in learners with CVI. Healthcare: Supports therapy for visual development and sensory processing.</p>	<b>R8,982.00</b>
RT275-11-035	<p data-bbox="432 1211 900 1240"><b>Dark Den Accessories Pack with Giant Dark Den</b></p> <p data-bbox="432 1256 1355 1308">Enhance sensory experiences with this curated set of interactive tools, ideal for educational and therapeutic settings.</p> <ul data-bbox="432 1330 1350 1576" style="list-style-type: none"> <li>- Giant Dark Den Tent: 120 cm x 180 cm x 120 cm, creates a dark environment for sensory play; includes plug socket holes.</li> <li>- Colour-Changing Mood Pebble: Pebble-shaped light with 6 adjustable colours and brightness levels; 34 cm x 34 cm x 12 cm, 1.4 kg; remote-controlled, mains powered.</li> <li>- Infinity Mirrors: Optical illusion of infinite depth with LED lights; batteries included.</li> <li>- Kaleidoscope Rotating Disco Ball: Projects colourful rotating light patterns for visual stimulation; batteries included.</li> <li>- Light-Up Water-Filled Glitter Ball: Handheld sensory ball filled with water and glitter; batteries included.</li> <li>- Spikey &amp; Ridged Rugby Balls: Soft, tactile balls with LED lights.</li> </ul> <p data-bbox="432 1599 1150 1666">Example uses: Education: Perfect for sensory rooms, aiding focus and interaction. Healthcare: Supports therapy for sensory processing and visual stimulation.</p>	<b>R5,756.00</b>



RT275-11-035

**Dark Den Accessories Pack with Small Pop-Up Dark Den**

**R3,944.00**



Enhance sensory experiences with this curated set of interactive tools, ideal for educational and therapeutic settings.

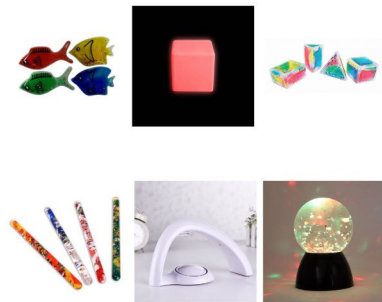
- Portable black sensory pop-up tent: 105 cm x 105 cm x 110 cm unfolded, includes a carry case for portability; creates a dark environment for sensory play.
- Colour-Changing Mood Pebble: Pebble-shaped light with 6 adjustable colours and brightness levels; 34 cm x 34 cm x 12 cm, 1.4 kg; remote-controlled, mains powered.
- Infinity Mirrors: Optical illusion of infinite depth with LED lights; batteries included.
- Kaleidoscope Rotating Disco Ball: Projects colourful rotating light patterns for visual stimulation; batteries included.
- Light-Up Water-Filled Glitter Ball: Handheld sensory ball filled with water and glitter; batteries included.
- Spikey & Ridged Rugby Balls: Soft, tactile balls with LED lights.

Example uses:  
 Education: Perfect for sensory rooms, aiding focus and interaction.  
 Healthcare: Supports therapy for sensory processing and visual stimulation.

RT275-11-035

**Vision Sensory Pack**

**R4,285.00**



Sensory exploration set offering visual and tactile stimulation, perfect for education and therapy.

- LED Cube: Rechargeable, waterproof, 16-colour lighting; 40 cm x 40 cm x 40 cm, 5 kg; includes remote.
- Jelly 3D Shapes: 4 squidy geometric shapes with colourful liquid and glitter for tactile learning.
- Rainbow Light: Projects rainbows; 23 cm x 11 cm x 12 cm, 400 g; 4 AAA batteries (included).
- Glitter Tubes: 4 sensory wands, 32 cm each, filled with glitter; no batteries required.
- Sensory Glitter Waterball: 10 cm ball filled with water and glitter; 250 g; powered by 3 AAA batteries (included).
- Jelly Fish Shapes: Colourful jellyfish filled with water, oil, and glitter; length: 20 cm; weight: 180 grams; provides tactile and visual sensory input; no batteries required.

Example uses:  
 Education: Ideal for creating engaging sensory areas in classrooms.  
 Healthcare: Supports sensory processing therapy and calming activities for individuals.

RT275-11-036

**Tactile Fidget Sensory Pack**

**R4,967.00**



Sensory bundle featuring engaging tools for relaxation, focus, and tactile exploration.

- Includes a foot roller for soothing massage and a unicorn and/or puppy vibrating neck pillow for relaxation.
- Sensory textured rings and stretchy flick sticks enhance tactile stimulation and hand strength.
- Features a cuddly ball for calming play and a six-pack of sensory spikey rings for versatile sensory input.
- Thingamajig sensory pillow provides fidget stimulation and fine motor development.
- Designed for all ages to promote sensory integration and stress relief.

Example uses:  
 Education: Supports sensory exploration and focus in classroom activities.  
 Healthcare: Aids therapists in calming and engaging individuals with sensory needs.

RT275-11-036

**Weighted Plush Animal Toy - 5lb/2.25kg Sloth**

**R1,499.00**



Calming weighted plush sloth designed to provide comfort and reduce anxiety.

- Provides deep pressure stimulation for a calming effect.
- Soft, huggable design suitable for all ages.
- Machine washable cover for easy cleaning.
- Includes a carrying bag for portability.
- Dimensions: 40 cm x 25 cm x 15 cm.
- Weight: 2,3 kgs.
- No batteries required.

Example uses:  
 Education: Assists learners with sensory processing challenges by providing a comforting companion during classroom activities.  
 Healthcare: Offers patients a soothing presence during therapy sessions, aiding in relaxation and focus.

RT275-11-037

**Aromas Sensory Pack**

**R2,968.00**



Relaxation and sensory wellness bundle combining aromatherapy, warmth, and therapeutic oils.

- Includes a compact, waterless essential oil diffuser for soothing aromatherapy sessions.
- Features a therapeutic blends starter pack and a Warm Pal elephant for comfort and relaxation.
- Ideal for creating a calming and sensory-rich environment at home, in classrooms, or during therapy.

Example uses:

Education: Encourages focus and calmness during quiet learning or mindfulness activities.  
Healthcare: Supports stress relief and comfort for individuals in therapeutic or home settings.

RT275-11-038

**Sounds Sensory Pack: Ear Defenders (x6)**

**R3,540.00**



Set of 6 comfortable and durable earmuffs providing 26dB SNR hearing protection, supplied in assorted colours.

- Reduces noise levels by 26dB SNR, safeguarding ears in loud environments.
- Adjustable headband ensures a secure and comfortable fit for various head sizes.
- Constructed with durable ABS cups and steel frame to withstand rough handling.
- Soft foam ear cushions provide extended comfort during prolonged use.
- Certified to European EN352 and American ANSI S3.19 standards for reliable protection.
- Lightweight design suitable for extended wear; weight: approximately 200 grams.

Example uses:

Education: Ideal for learners in noisy classroom settings or during school events, helping them concentrate and participate without distraction.  
Healthcare: Beneficial for children with sensory sensitivities or autism, providing a calming effect in overwhelming auditory environments.

RT275-11-038

**Sounds Sensory Pack: Instruments & Games**

**R4,216.00**



Comprehensive musical instrument set designed to inspire children's creativity and auditory skills.

- Includes a 15-note xylophone with wooden base and aluminium bars, complete with mallets and carrying bag.
- 10-piece wooden instrument set featuring maracas, tambourine, castanets, and xylophone.
- Shake, Listen & Match game with 12 bells producing 6 unique sounds for auditory development.
- Crafted from child-safe, non-toxic materials with smooth, rounded edges.
- Suitable for ages 3 and up.
- Dimensions: 48 cm x 18 cm x 6 cm (xylophone).
- Weight: 970 grams (xylophone).

Example uses:

Education: Ideal for classroom settings to introduce musical concepts, enhance memory skills, and encourage group participation among young learners.  
Healthcare: Useful in paediatric therapy to develop motor skills, sensory processing, and cognitive abilities through interactive musical play.

RT275-11-039

**UV Glow Sensory Pack**

**R6,844.00**



UV sensory bundle designed for interactive play and exploration with ultraviolet-responsive items and lighting tools.

- Includes LED UV bar (mains powered), UV flashlight (batteries included), and a 1m x 1m UV sensory mat.
- Features UV-reactive items like spikey balls, soft blocks, bean bags, and a giant string ball.
- Includes a mini UV ooze tube for dynamic visual stimulation.
- Ideal for sensory rooms, therapeutic activities, or creative play sessions.

Example uses:

Education: Enhances sensory and visual exploration in classrooms and learning environments.  
Healthcare: Provides engaging tools for sensory therapy and relaxation in clinical settings.

RT275-11-040

**Fine Motor Sensory Pack**

**R4,710.00**



Fine motor skills and sensory development bundle featuring tools for interactive learning, therapy, and play.

- Includes threading fruit and vegetables set, fine motor maze game, and a wooden sorting box for coordination and sorting skills.
- Features textured animal puzzle for tactile exploration and a fidget book for sensory engagement and focus.
- Silicone hand strengtheners and therapy putty (in varying resistance) enhance grip and hand strength.
- Durable and engaging materials, ideal for classrooms, therapy sessions, and home use.

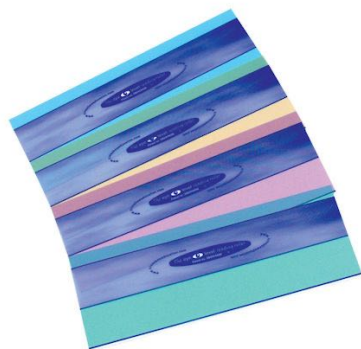
Example uses:

Education: Supports sorting, threading, and sensory exploration in learning environments.  
Healthcare: Assists in sensory processing and motor rehabilitation activities.

RT275-11-043

**Visual Stress Eye Level Reading Ruler - Pack of 10**

**R602.00**



Pack of 10 reading rulers designed to assist individuals with visual stress or dyslexia in improving reading fluency.

- Features a tinted overlay with a text window to reduce glare and improve focus.
- Includes assorted colours to suit individual preferences and needs.
- Portable and easy-to-use tools ideal for classrooms, homes, or offices.
- Helps enhance reading speed, comprehension, and comfort.

Example uses:

Education: Assists learners with visual stress in focusing on and following text during reading tasks.  
Healthcare: Supports therapists in providing tools for managing visual processing difficulties.

RT275-11-046

**Chew Necklaces for Sensory Kids - 4 Pack**

**R412.00**



Pack of chewable necklaces designed to help children with sensory needs manage anxiety and focus.

- Made from food-grade silicone for safe and durable chewing.
- Includes 4 colours (red, purple, blue & green) with adjustable cords and breakaway clasps.
- Lightweight and portable for use at home, school, or therapy sessions.
- Helps address oral sensory needs and reduce stress.

Example uses:

Education: Supports children in managing sensory needs during learning activities.  
Healthcare: Assists therapists in providing oral sensory tools for children with autism or ADHD.

RT275-11-046

**Munchables Donut Chewy Necklace - for Strong Chewers**

**R412.00**



Durable chewable necklace designed to support children with sensory processing needs and anxiety.

- Made from 100% food-grade silicone, safe for chewing.
- Adjustable cord with a breakaway clasp for safety.
- Lightweight, durable, and stylish for daily use.
- Suitable for home, school, or therapy environments.

Example uses:

Education: Helps learners manage chewing needs and maintain focus during lessons.  
Healthcare: Assists therapists in addressing oral sensory challenges for children with autism or ADHD.

RT275-11-046

**Munchables Teen Cuff**

**R531.00**



Durable silicone sensory bracelet designed for teens and adults to address oral motor and sensory needs.

- Made from food-grade silicone, safe for chewing and gentle on teeth.
- Stylish cuff design for discreet sensory support in daily activities.
- Helps reduce anxiety, improve focus, and provide sensory input.
- Suitable for mild to moderate chewers, easy to clean, and reusable.

Example uses:

Education: Supports teens in managing sensory needs discreetly during school activities.  
Healthcare: Aids therapists in addressing oral sensory challenges for teens and adults.

RT275-11-046

**P Shaped Chew for Sensory Kids - 4 Pack**

**R412.00**



Pack of four P-shaped sensory chew toys designed for children with autism, ADHD, or sensory processing needs to promote calm and focus.

- Made from 100% food-grade silicone, free of BPA, phthalates, and lead.
- Features three textured surfaces to soothe gums and improve concentration.
- Lightweight and easy to hold, suitable for mild to moderate chewers.
- Dishwasher-safe for easy cleaning and maintenance.
- Designed for children 3 months and older.

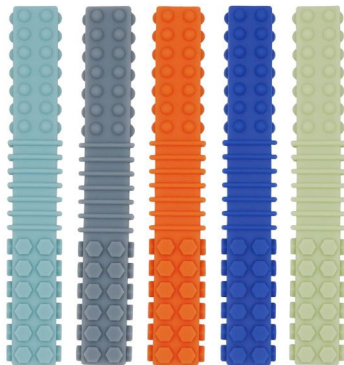
Example uses:

Education: Helps children with sensory needs focus during classroom activities.  
Healthcare: Supports therapists in addressing oral sensory challenges.

RT275-11-046

**Sensory Silicone Chew Sticks - 5 Pack (Muted Colours)**

**R472.00**



Pack of five silicone chew sticks designed for children with sensory needs, promoting calmness and focus.

- Made from durable, non-toxic silicone for safe chewing.
- Comes in muted colours to minimise overstimulation.
- Helps reduce anxiety and improve focus in children with sensory processing challenges.
- Lightweight and portable for home, school, or therapy use.

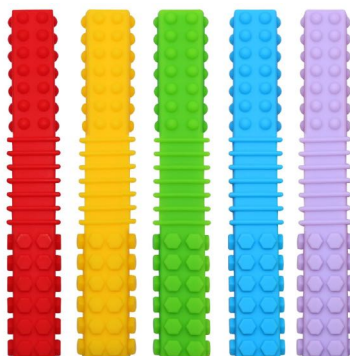
Example uses:

Education: Supports children with sensory needs in maintaining focus during learning activities.  
Healthcare: Assists therapists in managing oral sensory needs in children with autism or ADHD.

RT275-11-046

**Sensory Silicone Chew Sticks - 5 Pack (Rainbow Colours)**

**R472.00**



Pack of sensory chew sticks designed for children with autism or sensory processing needs, promoting calm and focus.

- Made from food-grade silicone, safe and durable for chewing.
- Features rainbow colours to increase visual stimulation.
- Portable design, suitable for home, school, or therapy settings.
- Helps alleviate stress and meets oral sensory needs.

Example uses:

Education: Supports focus and self-regulation for children during classroom activities.  
Healthcare: Aids in managing oral motor needs in therapy for children with autism or ADHD.



RT275-11-047

### Colour Matching Ants Maze

R863.00



Magnetic maze board designed to develop fine motor and handwriting skills in children.

- Magnet-tipped pencils guide coloured balls through a maze, encouraging a tripod grasp.
- Features a durable plastic cover to safely contain the balls.
- Enhances hand-eye coordination, problem-solving, and visual tracking skills.
- Compact and lightweight, ideal for indoor play.
- Size: 31 x 31 x 3 cm; Weight: 1.1 kg.

Example uses:

Education: Prepares children for handwriting by improving pencil control and focus.  
Healthcare: Supports therapy for motor skill and coordination development.

RT275-11-048

### Threading Fruit & Veg (24 Pieces)

R714.00



Educational threading game featuring 24 chunky wooden fruits and vegetables designed for early learning.

- Promotes coordination, hand-eye skills, and creativity.
- Encourages counting, shape recognition, and colour identification.
- Includes an easy-to-thread lace with a plastic tip for small hands.
- Durable, high-quality wooden pieces with vibrant details.
- Size: 25 x 16 x 11 cm; Weight: 950 g.

Example uses:

Education: Helps young learners develop fine motor skills and basic numeracy.  
Healthcare: Supports therapy focusing on hand strength and coordination for toddlers.